

# Energy-Efficient Algorithms for Flow Time Minimization

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## Abstract

We study scheduling problems in battery-operated computing devices, aiming at schedules with low total energy consumption. While most of the previous work has focused on finding feasible schedules in deadline-based settings, in this paper we are interested in schedules that guarantee a good Quality-of-Service. More specifically, our goal is to schedule a sequence of jobs on a variable speed processor so as to minimize the total cost consisting of the power consumption and the total flow time of all the jobs.

We first show that when the amount of work, for any job, may take an arbitrary value, then no online algorithm can achieve a constant competitive ratio. Therefore, most of the paper is concerned with unit-size jobs. We devise a deterministic constant competitive online algorithm and show that the offline problem can be solved in polynomial time.

## 1 Introduction

Embedded systems and portable devices play an ever-increasing role in every day life. Prominent examples are mobile phones, palmtops and laptop computers that are used by a significant fraction of the population today. Many of these devices are battery-operated so that effective power management strategies are essential to guarantee a good performance and availability of the systems. The microprocessors built into these devices can typically perform tasks at different speeds – the higher the speed, the higher the power consumption is. As a result, there has recently been considerable research interest in dynamic speed scaling strategies; we refer the reader to [1, 2, 3, 8, 11, 14] for a selection of the papers that have been published in algorithms conferences.

Most of the previous work considers a scenario where a sequence of jobs, each specified by a release time, a deadline and an amount of work that must be performed to complete the task, has to be scheduled on a single processor. The processor may run at variable speed. At speed  $s$ , the power consumption is  $P(s) = s^\alpha$  per time unit, where  $\alpha > 1$  is a constant. The goal is to find a feasible schedule such that the total power consumption over the entire time horizon is as small as possible. While this basic framework gives insight into effective power conservation, it ignores important Quality-of-Service (QoS) issues in that users typically expect good response times for their jobs. Furthermore, in many computational systems, jobs are not labeled with deadlines. For example, operating systems such as Window and Unix installed on laptops do not employ deadline-based scheduling.

Therefore, in this paper, we study algorithms that minimize energy usage and at the same time guarantee good response times. In the scientific literature, response time is modeled as *flow time*. The flow time of a job is the length of the time interval between the release time and the completion time of the job. Unfortunately,

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energy minimization and flow time minimization are orthogonal objectives. To save energy, the processor should run at low speed, which yields high flow times. On the other hand, to ensure small flow times, the processor should run at high speed, which results in a high energy consumption. In order to overcome this conflict, Pruhs et al. [11] recently studied the problem of minimizing the average flow time of a sequence of jobs when a *fixed amount of energy* is available. They presented a polynomial time offline algorithm for unit-size jobs. However, it is not clear how to handle the online scenario where jobs arrival times are unknown.

Instead, in this paper, we propose a different approach to integrate energy and flow time minimization: We seek schedules that minimize the total cost consisting of the power consumption and the flow times of jobs. More specifically, a sequence of jobs, each specified by an amount of work, arrives over time and must be scheduled on one processor. Preemption of jobs is not allowed. The goal is to dynamically set the speed of the processor so as to minimize the sum of (a) the total power consumption and (b) the total flow times of all the jobs. Such combined objective functions have been studied for many other bicriteria optimization problems with orthogonal objectives. For instance, the papers [5, 9] consider a TCP acknowledgement problem, minimizing the sum of acknowledgement costs and acknowledgement delays incurred for data packets. In [6] the authors study network design and minimize the total hardware and QoS costs. More generally, in the classical facility location problem, one minimizes the sum of the facility installation and total client service costs, see [4, 10] for surveys.

For our energy/flow-time minimization problem, we are interested in both online and offline algorithms. Following [12], an online algorithm  $A$  is said to be  $c$ -competitive if there exists a constant  $a$  such that, for all job sequences  $\sigma$ , the total cost  $A(\sigma)$  satisfies  $A(\sigma) \leq c \cdot \text{OPT}(\sigma) + a$ , where  $\text{OPT}(\sigma)$  is the cost of an optimal offline algorithm.

**Previous work:** In their seminal paper Yao et al. [14] introduced the basic problem of scheduling a sequence of jobs, each having a release time, a deadline and a certain workload, so as to minimize the energy usage. They showed that the offline problem can be solved optimally in polynomial time and presented two online algorithms called *Average Rate* and *Optimal Available*. They analyzed *Average Rate*, for  $\alpha \geq 2$ , and proved an upper bound of  $2^\alpha \alpha^\alpha$  and a lower bound of  $\alpha^\alpha$  on the competitiveness. Bansal et al. [2] studied *Optimal Available* and showed that its competitive ratio is exactly  $\alpha^\alpha$ . Furthermore, they developed a new algorithm that achieves a competitiveness of  $2(\alpha/(\alpha-1))^\alpha e^\alpha$  and proved that any randomized online algorithm has a performance ratio of at least  $\Omega((4/3)^\alpha)$ .

Irani et al. [8] investigated an extended scenario where the processor can be put into a low-power sleep state when idle. They gave an offline algorithm that achieves a 3-approximation and developed a general strategy that transforms an online algorithm for the setting without sleep state into an online algorithm for the setting with sleep state. They obtain constant competitive online algorithms, but the constants are large. For the famous cube root rule  $P(s) = s^3$ , the competitive ratio is 540. The factor can be reduced to 84 using the online algorithm by Bansal et al. [2]. Settings with several sleep states have been considered in [1]. Speed scaling to minimize the maximum temperature of a processor has been addressed in [2, 3].

As mentioned above, Pruhs et al. [11] study the problem of minimizing the average flow time of jobs given a fixed amount of energy. For unit-size jobs, they devise a polynomial time algorithm that simultaneously computes, for each possible energy level, the schedule with smallest average flow time.

**Our contribution:** We investigate the problem of scheduling a sequence of  $n$  jobs on a variable speed processor so as to minimize the total cost consisting of the power consumption and the flow times of jobs. We first show that when the amount of work, for any job, may take an arbitrary value, then any deterministic online algorithm has a competitive ratio of at least  $\Omega(n^{1-1/\alpha})$ . Therefore, in the remainder of the paper we focus on unit-size jobs.

We develop a deterministic phase-based online algorithm that achieves a constant competitive ratio. The algorithm is simple and requires scheduling decisions to be made only every once in a while, which is advantageous in low-power devices. Initially, the algorithm computes a schedule for the first batch of jobs

released at time 0. While these jobs are being processed, the algorithm collects the new jobs that arrive in the meantime. Once the first batch of jobs is finished, the algorithm computes a schedule for the second batch. This process repeats until no more jobs arrive. Within each batch the processing speeds are easy to determine. When there are  $i$  unfinished jobs in the batch, the speed is set to  $\sqrt[i]{i/c}$ , where  $c$  is a constant that depends on the value of  $\alpha$ . We prove that the competitive ratio of our algorithm is upper bounded by  $8.3e(1 + \Phi)^\alpha$ , where  $\Phi = (1 + \sqrt{5})/2 \approx 1.618$  is the Golden Ratio. We remark here that a phase-based scheduling algorithm has been used also in makespan minimization on parallel machines [13]. However, for our problem, the scheduling strategy within the phases and the analysis techniques employed are completely different.

Furthermore, in this paper we develop a polynomial time algorithm for computing an optimal offline schedule. We would like to point out that we could use the algorithm by Pruhs et al. [11], but this would yield a rather complicated algorithm for our problem. Instead, we design a simple, direct algorithm based on dynamic programming.

## 2 Preliminaries

Consider a sequence of jobs  $\sigma = \sigma_1, \dots, \sigma_n$  which are to be scheduled on one processor. Job  $\sigma_i$  is released at time  $r_i$  and requires  $p_i$  CPU cycles. We assume  $r_1 = 0$  and  $r_i \leq r_{i+1}$ , for  $i = 1, \dots, n - 1$ . A schedule  $\mathcal{S}$  is given by a pair  $\mathcal{S} = (s, job)$  of functions such that  $s(t) \geq 0$  specifies the processor speed at time  $t$  and  $job(t) \in \{1, \dots, n\}$  is the job executed at time  $t$ . The schedule is feasible if, for every  $i$  with  $1 \leq i \leq n$ ,

$$\int_{r_i}^{\infty} s(t)\delta(job(t), i)dt = p_i,$$

where  $\delta(x, y) = 1$  if  $x = y$  and  $\delta(x, y) = 0$  otherwise. We are interested in non-preemptive schedules in which, once a job has been started, it must be run to completion. Here, a feasible schedule must additionally satisfy that, for any job  $i$ , if  $\delta(job(t_1), i) = 1$  and  $\delta(job(t_2), i) = 1$ , then  $\delta(job(t), i) = 1$ , for all  $t \in [t_1, t_2]$ . The energy consumption of  $\mathcal{S}$  is

$$E(\mathcal{S}) = \int_0^{\infty} P(s(t))dt,$$

where  $P(s) = s^\alpha$  specifies the power consumption of the CPU depending on the speed  $s$ . We assume that  $\alpha > 1$  is a real number. For any  $i$ , let  $c_i$  be the completion time of job  $i$ , i.e.  $c_i \geq r_i$  is the smallest value such that

$$\int_{r_i}^{c_i} s(t)\delta(job(t), i)dt = p_i.$$

The flow time of job  $i$  is  $f_i = c_i - r_i$  and the flow time of  $\mathcal{S}$  is given by

$$F(\mathcal{S}) = \sum_{i=1}^n f_i.$$

We seek schedules  $\mathcal{S}$  that minimize the sum  $g(\mathcal{S}) = E(\mathcal{S}) + F(\mathcal{S})$ .

## 3 Arbitrary size jobs

We show that if the jobs' processing requirements may take arbitrary values, then no online algorithm can achieve a bounded competitive ratio.

**Theorem 1** *The competitive ratio of any deterministic online algorithm is  $\Omega(n^{1-1/\alpha})$  if the job processing requirements  $p_1, \dots, p_n$  may take arbitrary values.*

**Proof.** At time  $t = 0$  an adversary releases a job  $\sigma_1$  with  $p_1 = 1$ . The adversary then observes the given online algorithm  $A$ . Let  $t'$  be the time such that  $A$  starts processing  $\sigma_1$ . Then at time  $t' + \delta$  the adversary presents  $n - 1$  jobs with  $p_i = \epsilon$ . We choose  $\delta$  such that  $\delta \leq 1/(2n^{1/\alpha})$  and  $\epsilon$  such that  $\epsilon < 1/(n - 1)^2$ . If  $A$ 's average speed during the time  $[t', t' + \delta)$  is at least  $1/(2\delta)$ , then the power consumption during this time interval is at least  $\frac{1}{2}(\frac{1}{2\delta})^{\alpha-1} \geq \frac{1}{2}n^{1-1/\alpha}$ . If  $A$ 's average speed is smaller than  $1/(2\delta)$ , then at time  $t' + \delta$  at least  $1/2$  time units of  $\sigma_1$  are still to be processed. Suppose that  $A$  processes the remainder of  $\sigma_1$  with an average speed of  $s$ . If  $s \geq \sqrt[\alpha]{n}$ , then the power consumption is at least  $s^{\alpha-1}/2 \geq n^{1-1/\alpha}/2$ . If  $s < \sqrt[\alpha]{n}$  then the flow time of the jobs is at least  $n/(2s) \geq n^{1-1/\alpha}/2$ . We conclude that in any case  $A$ 's cost is at least  $n^{1-1/\alpha}/2$ .

If  $t' < 1$ , then the adversary first processes the  $n - 1$  small jobs of size  $\epsilon$  and then the first job  $\sigma_1$ . Otherwise the adversary first handles  $\sigma_1$  and then takes care of the small jobs. The processor speed is always set to 1. In the first case the cost of the adversary is at most  $(n - 1)^2\epsilon + 5 \leq 6$  as the processing of the small jobs takes at most  $(n - 1)\epsilon < 1$  time units and the first job can be started no later than time 2. In the second case the cost is bounded by  $3 + 2(n - 1)^2\epsilon \leq 5$ . This establishes the desired competitive ratio.  $\square$

## 4 An online algorithm for unit-size jobs

In this section we study the case that the processing requirements of all jobs are the same, i.e.  $p_i = 1$ , for all jobs. We develop a deterministic online algorithm that achieves a constant competitive ratio, for all  $\alpha$ . The algorithm is called *Phasebal* and aims at balancing the incurred power consumption with the generated flow time. If  $\alpha$  is small, then the ratio is roughly  $1 : \alpha - 1$ . If  $\alpha$  is large, then the ratio is  $1 : 1$ . As the name suggests, the algorithm operates in phases. Let  $n_1$  be the number of jobs that are released initially at time  $t = 0$ . In the first phase *Phasebal* processes these jobs in an optimal or nearly optimal way, ignoring jobs that may arrive in the meantime. More precisely, the speed sequence for the  $n_1$  jobs is  $\sqrt[\alpha]{n_1/c}, \sqrt[\alpha]{(n_1 - 1)/c}, \dots, \sqrt[\alpha]{1/c}$ , i.e. the  $j$ -th of these  $n_1$  jobs is executed at speed  $\sqrt[\alpha]{(n_1 - j + 1)/c}$  for  $j = 1, \dots, n_1$ . Here  $c$  is a constant that depends on  $\alpha$ . Let  $n_2$  be the number of jobs that arrive in phase 1. *Phasebal* processes these jobs in a second phase. In general, in phase  $i$  *Phasebal* schedules the  $n_i$  jobs that arrived in phase  $i - 1$  using the speed sequence  $\sqrt[\alpha]{(n_i - j + 1)/c}$ , for  $j = 1, \dots, n_i$ . Again, jobs that arrive during the phase are ignored until the end of the phase. A formal description of the algorithm is as follows.

**Algorithm Phasebal:** If  $\alpha < (19 + \sqrt{161})/10$ , then set  $c := \alpha - 1$ ; otherwise set  $c := 1$ . Let  $n_1$  be the number of jobs arriving at time  $t = 0$  and set  $i = 1$ . While  $n_i > 0$  execute the following two steps: (1) For  $j = 1, \dots, n_i$ , process the  $j$ -th job using a speed of  $\sqrt[\alpha]{(n_i - j + 1)/c}$ . We refer to this entire time interval as phase  $i$ . (2) Let  $n_{i+1}$  be the number of jobs that arrive in phase  $i$  and set  $i := i + 1$ .

**Theorem 2** *Phasebal* achieves a competitive ratio of at most  $(1 + \Phi)(1 + \Phi^{\frac{\alpha}{2\alpha-1}})^{(\alpha-1)} \frac{\alpha^\alpha}{(\alpha-1)^{\alpha-1}} \min\{\frac{5\alpha-2}{2\alpha-1}, \frac{4}{2\alpha-1} + \frac{4}{\alpha-1}\}$ , where  $\Phi = (1 + \sqrt{5})/2 \approx 1.618$  is the Golden Ratio.

Before proving Theorem 2, we briefly discuss the competitiveness. Standard algebraic manipulations show that, for  $\alpha_0 = (19 + \sqrt{161})/10$ , equation  $\frac{5\alpha_0-2}{2\alpha_0-1} = \frac{4}{2\alpha_0-1} + \frac{4}{\alpha_0-1}$  holds. Thus, the competitive ratio is upper bounded by  $(1 + \Phi)^\alpha e^{(\frac{4}{2\alpha_0-1} + \frac{4}{\alpha_0-1})} < (1 + \Phi)^\alpha e \cdot 8.22$ .

In the remainder of this section we analyze *Phasebal*. Let  $t_0 = 0$  and  $t_i$  be the time when phase  $i$  ends, i.e. the  $n_i$  jobs released during phase  $i - 1$  (released initially, if  $i = 1$ ) are processed in the time interval  $[t_{i-1}, t_i)$ , which constitutes phase  $i$ . We first study the case that  $c = 1$  and then address the case  $c = \alpha - 1$ . Given a job sequence  $\sigma$ , let  $S_{PB}$  be the schedule of *Phasebal* and let  $S_{OPT}$  be an optimal schedule. We first analyze the cost and time horizon of  $S_{PB}$ . Suppose that there are  $k$  phases, i.e. no new jobs arrive in

phase  $k$ . In phase  $i$  the algorithm needs  $1/\sqrt[\alpha]{n_i - j + 1}$  time units to complete the  $j$ -th job. Thus the power consumption in the phase is

$$\sum_{j=1}^{n_i} (\sqrt[\alpha]{n_i - j + 1})^\alpha / \sqrt[\alpha]{n_i - j + 1} = \sum_{j=1}^{n_i} (n_i - j + 1)^{1-1/\alpha} \leq \frac{\alpha}{2\alpha-1} (n_i^{2-1/\alpha} - 1) + n_i^{1-1/\alpha}.$$

The length of phase  $i$  is

$$T(n_i) = \sum_{j=1}^{n_i} 1/\sqrt[\alpha]{n_i - j + 1} \leq \frac{\alpha}{\alpha-1} n_i^{1-1/\alpha}. \quad (1)$$

As for the flow time, the  $n_i$  jobs scheduled in the phase incur a flow time of

$$\sum_{j=1}^{n_i} (n_i - j + 1) / \sqrt[\alpha]{n_i - j + 1} \leq \frac{\alpha}{2\alpha-1} (n_i^{2-1/\alpha} - 1) + n_i^{1-1/\alpha},$$

while the  $n_{i+1}$  jobs released during the phase incur a flow time of at most  $n_{i+1}$  times the length of the phase. We obtain

$$g(\mathcal{S}_{PB}) \leq \sum_{i=1}^k \left( \frac{2\alpha}{2\alpha-1} (n_i^{2-1/\alpha} - 1) + 2n_i^{1-1/\alpha} \right) + \sum_{i=1}^{k-1} n_{i+1} \frac{\alpha}{\alpha-1} n_i^{1-1/\alpha}.$$

The second sum is bounded by  $\sum_{i=1}^{k-1} \frac{\alpha}{\alpha-1} \max\{n_i, n_{i+1}\}^{2-1/\alpha} \leq \sum_{i=1}^k \frac{2\alpha}{\alpha-1} n_i^{2-1/\alpha}$  and we conclude

$$g(\mathcal{S}_{PB}) \leq 2 \sum_{i=1}^k \left( \frac{\alpha}{2\alpha-1} (n_i^{2-1/\alpha} - 1) + n_i^{1-1/\alpha} + \frac{\alpha}{\alpha-1} n_i^{2-1/\alpha} \right). \quad (2)$$

We next have to lower bound the cost of an optimal schedule. To this end it will be convenient to also consider a pseudo-optimal schedule  $\mathcal{S}_{POPT}$ . This is the best schedule that satisfies the constraint that, at any time, if there are  $n$  jobs waiting (which have arrived but have not been finished), then the processor speed is at least  $\sqrt[\alpha]{n}$ . We show that the objective function value  $g(\mathcal{S}_{POPT})$  is not far from the true optimum  $g(\mathcal{S}_{OPT})$ .

**Lemma 1** *For any job sequence,  $g(\mathcal{S}_{POPT}) \leq 2g(\mathcal{S}_{OPT})$ .*

**Proof.** Consider the optimal schedule  $g(\mathcal{S}_{OPT})$ . We may assume w.l.o.g. that in this schedule the speed only changes when a jobs gets finished or new jobs arrive. For, if there were an interval  $I$  with varying speed but no jobs arriving or being completed, we could replace the speed assignment by the average speed in this interval. By the convexity of the power function  $P(s)$ , this cannot increase the objective function value. Based on this observation, we partition the time horizon of  $\mathcal{S}_{OPT}$  into a sequence of intervals  $I_1, \dots, I_m$  such that, for any such interval, the number of jobs waiting does not change. Let  $E(I_i)$  and  $F(I_i)$  be the energy consumption and flow time, respectively, generated in  $I_i$ ,  $i = 1, \dots, m$ . We have  $E(I_i) = s_i^\alpha \delta_i$  and  $F(I_i) = n_i \delta_i$ , where  $s_i$  is the speed,  $n_i$  is the number of jobs waiting in  $I_i$  and  $\delta_i$  is the length of  $I_i$ . Clearly  $g(\mathcal{S}_{OPT}) = \sum_{i=1}^m (E(I_i) + F(I_i))$ .

Now we change  $\mathcal{S}_{OPT}$  as follows. In any interval  $I_i$  with  $s_i < \sqrt[\alpha]{n_i}$  we raise the speed to  $\sqrt[\alpha]{n_i}$ , incurring an energy consumption of  $n_i \delta_i$ , which is equal to  $F(I_i)$  in original schedule  $\mathcal{S}_{OPT}$ . In this modification step, the flow time of jobs can only decrease. Because of the increased speed, the processor may run out of jobs in some intervals. Then the processor is simply idle. We obtain a schedule whose cost is bounded by  $\sum_{i=1}^m (E(I_i) + 2F(I_i)) \leq 2g(\mathcal{S}_{OPT})$  and that satisfies the constraint that the processor speed is at least  $\sqrt[\alpha]{n}$  in intervals with  $n$  unfinished job. Hence  $g(\mathcal{S}_{POPT}) \leq 2g(\mathcal{S}_{OPT})$   $\square$

**Lemma 2** *For  $c = 1$ , in  $\mathcal{S}_{POPT}$  the  $n_1$  jobs released at time  $t_0$  are finished by time  $t_1$  and the  $n_i$  jobs released during phase  $i - 1$  are finished by time  $t_i$ , for  $i = 2, \dots, k$ .*

**Proof.** We show the lemma inductively. As for the  $n_1$  jobs released at time  $t_0$ , the schedule  $\mathcal{S}_{POPT}$  processes the  $j$ -th of these jobs at a speed of at least  $\sqrt[\alpha]{n_1 - j + 1}$  because there are at least  $n - j + 1$  unfinished jobs waiting. Thus the  $n_1$  jobs are completed no later than  $\sum_{j=1}^{n_1} 1/\sqrt[\alpha]{n_1 - j + 1}$ , which is equal to the length of the first phase, see (1).

Now suppose that jobs released by time  $t_{i-1}$  are finished by time  $t_i$  and consider the  $n_{i+1}$  jobs released in phase  $i$ . At time  $t_i$  there are at most these  $n_{i+1}$  unfinished jobs. Let  $\bar{n}_{i+1}$  be the actual number of jobs waiting at that time. Again, the  $j$ -th of these jobs is processed at a speed of at least  $(\bar{n}_{i+1} - j + 1)^{1/\alpha}$  so that the execution of these  $\bar{n}_{i+1}$  ends no later than  $\sum_{j=1}^{\bar{n}_{i+1}} (\bar{n}_{i+1} - j + 1)^{-1/\alpha}$  and this sum is not larger than the length of phase  $i + 1$ , see (1).  $\square$

**Lemma 3** *If a schedule has to process  $n$  jobs during a time period of length  $T \leq n \sqrt[\alpha]{\alpha - 1}$ , then its total cost is at least  $FLAT(n, T) \geq (n/T)^\alpha T + T$ .*

**Proof.** Suppose that the schedule processes jobs during a total time period of  $T' \leq T$  time units. By the convexity of the power function  $P(s) = s^\alpha$ , the power consumption is smallest if the  $T'$  units are split evenly among the  $n$  jobs. Clearly the flow time is at least  $T'$  time units. Thus the total cost is at least  $(n/T')^\alpha + T'$ . The function  $(n/x)^\alpha + x$  is decreasing, for  $x \leq n \sqrt[\alpha]{\alpha - 1}$ , so that  $(n/T')^\alpha + T' \geq (n/T)^\alpha + T$ .  $\square$

**Lemma 4** *For  $\alpha \geq 2$ , the inequality  $g(\mathcal{S}_{POPT}) \geq C^{1-\alpha}(1 + \Phi)^{-1}(1 + \Phi^{\alpha/(2\alpha-1)})^{1-\alpha} \sum_{i=1}^k n_i^{2-1/\alpha} + \sum_{i=1}^k T(n_i)$  holds, where  $C = \alpha/(\alpha - 1)$  and  $\Phi = (1 + \sqrt{5})/2$ .*

**Proof.** By Lemma 2, for  $i \geq 2$ , the  $n_i$  jobs arriving in phase  $i - 1$  are finished by time  $t_i$  in  $\mathcal{S}_{POPT}$ . Thus  $\mathcal{S}_{POPT}$  processes these jobs in a window of length at most  $T(n_{i-1}) + T(n_i)$ . Let  $T'(n_i) = \min\{T(n_{i-1}) + T(n_i), n_i \sqrt[\alpha]{\alpha - 1}\}$ . Applying Lemma 3, we obtain that the  $n_i$  jobs incur a cost of at least

$$\frac{n_i^\alpha}{(T'(n_i))^{\alpha-1}} + T'(n_i) \geq \frac{n_i^\alpha}{(T(n_{i-1}) + T(n_i))^{\alpha-1}} + T'(n_i) \geq \frac{n_i^\alpha}{(T(n_{i-1}) + T(n_i))^{\alpha-1}} + T(n_i).$$

The last inequality holds because  $T(n_i) \leq n_i \leq n_i \sqrt[\alpha]{\alpha - 1}$ , for  $\alpha \geq 2$  and hence  $T'(n_i) \geq T(n_i)$ . Similarly, for the  $n_1$  jobs released at time  $t = 0$ , the cost is at least

$$\frac{n_1^\alpha}{(T(n_1))^{\alpha-1}} + T(n_1).$$

Summing up, the total cost of  $\mathcal{S}_{POPT}$  is at least

$$\frac{n_1^\alpha}{(T(n_1))^{\alpha-1}} + \sum_{i=2}^k \frac{n_i^\alpha}{(T(n_{i-1}) + T(n_i))^{\alpha-1}} + \sum_{i=1}^k T(n_i).$$

In the following we show that the first two terms in the above expression are at least  $C^{1-\alpha}(1 + \Phi)^{-1}(1 + \Phi^{\alpha/(2\alpha-1)})^{1-\alpha} \sum_{i=1}^k n_i^{2-1/\alpha}$ , which establishes the lemma to be proven. Since  $T(n_i) \leq C n_i^{1-1/\alpha}$ , it suffices to show

$$(1 + \Phi)(1 + \Phi^{\alpha/(2\alpha-1)})^{\alpha-1} \left( \frac{n_1^\alpha}{(n_1^{1-1/\alpha})^{\alpha-1}} + \sum_{i=2}^k \frac{n_i^\alpha}{(n_{i-1}^{1-1/\alpha} + n_i^{1-1/\alpha})^{\alpha-1}} \right) \geq \sum_{i=1}^k n_i^{2-1/\alpha}. \quad (3)$$

To this end we partition the sequence of job numbers  $n_1, \dots, n_k$  into subsequences such that, within each subsequence,  $n_i \geq \Phi^{\alpha/(2\alpha-1)} n_{i+1}$ . More formally, the first subsequence starts with index  $b_1 = 1$  and ends with the smallest index  $e_1$  satisfying  $n_{e_1} < \Phi^{\alpha/(2\alpha-1)} n_{e_1+1}$ . Suppose that  $l - 1$  subsequences have been



constructed. Then the  $l$ -st sequence starts at index  $b_l = e_{l-1} + 1$  and ends with the smallest index  $e_l \geq b_l$  such that  $n_{e_l} < \Phi^{\alpha/(2\alpha-1)} n_{e_l+1}$ . The last subsequence ends with index  $k$ .

We will prove (3) by considering the individual subsequences. Since within a subsequence  $n_{i+1} \leq n_i \Phi^{-\alpha/(2\alpha-1)}$ , we have  $n_{i+1}^{2-1/\alpha} \leq n_i^{2-1/\alpha} / \Phi$ . Therefore, for any subsequence  $l$ , using the limit of the geometric series

$$\sum_{i=b_l}^{e_l} n_i^{2-1/\alpha} \leq n_{b_l}^{2-1/\alpha} / (1 - 1/\Phi) = (1 + \Phi) n_{b_l}^{2-1/\alpha}, \quad (4)$$

which upper bounds terms on the right hand side of (3). As for the left hand side of (3), we have for the first subsequence,

$$(1 + \Phi)(1 + \Phi^{\alpha/(2\alpha-1)})^{\alpha-1} \left( \frac{n_1^\alpha}{(n_1^{1-1/\alpha})^{\alpha-1}} + \sum_{i=2}^{e_1} \frac{n_i^\alpha}{(n_{i-1}^{1-1/\alpha} + n_i^{1-1/\alpha})^{\alpha-1}} \right) \geq (1 + \Phi) n_1^{2-1/\alpha}.$$

For any other subsequence  $l$ , we have

$$\begin{aligned} & (1 + \Phi)(1 + \Phi^{\alpha/(2\alpha-1)})^{\alpha-1} \sum_{i=b_l}^{e_l} \frac{n_i^\alpha}{(n_{i-1}^{1-1/\alpha} + n_i^{1-1/\alpha})^{\alpha-1}} \\ & \geq (1 + \Phi)(1 + \Phi^{\alpha/(2\alpha-1)})^{\alpha-1} \frac{n_{b_l}^\alpha}{(n_{b_l-1}^{1-1/\alpha} + n_{b_l}^{1-1/\alpha})^{\alpha-1}} \\ & \geq (1 + \Phi)(1 + \Phi^{\alpha/(2\alpha-1)})^{\alpha-1} \frac{n_{b_l}^\alpha}{((\Phi^{\alpha-1})/(2\alpha-1) + 1) n_{b_l}^{1-1/\alpha})^{\alpha-1}} \\ & \geq (1 + \Phi) n_{b_l}^{2-1/\alpha}. \end{aligned}$$

The above inequalities together with (4) imply (3).  $\square$

With the above lemma we able to derive our first intermediate result.

**Lemma 5** For  $\alpha \geq 2$  and  $c = 1$ , the competitive ratio of *Phasebal* is at most  $(1 + \Phi)(1 + \Phi^{\alpha/(2\alpha-1)})^{(\alpha-1)} \frac{\alpha^\alpha}{(\alpha-1)^{\alpha-1}} (\frac{4}{2\alpha-1} + \frac{4}{\alpha-1})$ .

**Proof.** Using (2) as well as Lemmas 1 and 4 we obtain that the competitive ratio of *Phasebal* is bounded by

$$(1 + \Phi)(1 + \Phi^{\alpha/(2\alpha-1)})^{(\alpha-1)} \frac{4 \sum_{i=1}^k ((\frac{\alpha}{2\alpha-1} + \frac{\alpha}{\alpha-1}) n_i^{2-1/\alpha} + n_i^{1-1/\alpha})}{\sum_{i=1}^k ((\frac{\alpha}{\alpha-1})^{1-\alpha} n_i^{2-1/\alpha} + T(n_i))}.$$

Considering the terms of order  $n^{2-1/\alpha}$ , we obtain the performance ratio we are aiming at. It remains to show that  $n_i^{1-1/\alpha} / T(n_i)$  does not violate this ratio. Note that  $T(n_i) \geq 1$ . Thus, if  $n_i^{1-1/\alpha} \leq 2$  we have

$$n_i^{1-1/\alpha} / T(n_i) \leq 2 \leq 4 (\frac{\alpha}{\alpha-1})^{\alpha-1} (\frac{\alpha}{2\alpha-1} + \frac{\alpha}{\alpha-1}). \quad (5)$$

If  $n_i^{1-1/\alpha} > 2$ , then we use the fact that

$$T(n_i) \geq \frac{\alpha}{\alpha-1} ((n_i + 1)^{1-1/\alpha} - 1) \geq \frac{1}{2} \frac{\alpha}{\alpha-1} n_i^{1-1/\alpha}$$

and we can argue as in (5), since  $(\alpha - 1)/\alpha < 1$ .  $\square$

We next turn to the case that  $c = \alpha - 1$ . The global structure of the analysis is the same but some of the calculations become more involved. We start again by analyzing the cost and time of *Phasebal*. As before we assume that there are  $k$  phases. In phase  $i$ , *Phasebal* uses  $1/\sqrt[\alpha]{(n_i - j + 1)/(\alpha - 1)}$  time units to process the  $j$ -th job. This yields a power consumption of

$$\sum_{j=1}^{n_i} \left( \frac{n_i - j + 1}{\alpha - 1} \right)^{1-1/\alpha} \leq C_E(n_i^{2-1/\alpha} - 1) + (\alpha - 1)^{1/\alpha-1} n_i^{1-1/\alpha}$$

with

$$C_E = (\alpha - 1)^{\frac{1}{\alpha}-1} \frac{\alpha}{2\alpha - 1}.$$

The length of the phase is given by

$$T(n_i) = \sum_{j=1}^{n_i} 1 / \left( \frac{n_i - j + 1}{\alpha - 1} \right)^{1/\alpha}.$$

Here we have

$$C_T((n_i + 1)^{1-1/\alpha} - 1) < T(n_i) < C_T(n_i^{1-1/\alpha} - 1/\alpha) \quad (6)$$

with

$$C_T = \alpha(\alpha - 1)^{\frac{1}{\alpha}-1}.$$

In phase  $i$  the  $n_i$  jobs processed during the phase incur a flow time of

$$\sum_{j=1}^{n_i} (n_i - j + 1) / \left( \frac{n_i - j + 1}{\alpha - 1} \right)^{1/\alpha} = (\alpha - 1)^{1/\alpha} \sum_{j=1}^{n_i} (n_i - j + 1)^{1-1/\alpha} \leq C_F(n_i^{2-1/\alpha} - 1) + (\alpha - 1)^{1/\alpha} n_i^{1-1/\alpha}$$

with

$$C_F = (\alpha - 1)^{\frac{1}{\alpha}} \frac{\alpha}{2\alpha - 1},$$

while the  $n_{i+1}$  jobs arriving in the phase incur a cost of at most  $n_{i+1}T(n_i)$ . We obtain

$$g(\mathcal{S}_{PB}) \leq (C_E + C_F) \sum_{i=1}^k (n_i^{2-1/\alpha} - 1) + 2C_T \sum_{i=1}^k n_i^{2-1/\alpha} + \alpha(\alpha - 1)^{1/\alpha-1} n_i^{1-1/\alpha}. \quad (7)$$

We next lower bound the cost of an optimal schedule.

**Lemma 6** *There exists an optimal schedule  $\mathcal{S}_{OPT}$  having the property that if there are  $n$  unfinished jobs waiting at any time, then the processor speed is at least  $\sqrt[\alpha]{n/(\alpha - 1)}$ .*

**Proof.** By convexity of the power function  $P(s)$  we may assume w.l.o.g. that the processor speed only changes in  $\mathcal{S}_{OPT}$  when a job get finished or new jobs arrive. Now suppose that there is an interval  $I$  of length  $\delta$  with  $n$  unfinished jobs but a speed of less than  $\sqrt[\alpha]{n/(\alpha - 1)}$ . We show that we can improve the schedule. In  $I$  we increase the speed to  $\sqrt[\alpha]{n/(\alpha - 1)}$ . We can reduce the length of  $I$  to  $\delta s / \sqrt[\alpha]{n/(\alpha - 1)}$  because the original work load of  $\delta s$  can be completed in that amount of time. Simultaneously, we shift the remaining intervals in which the  $n$  unfinished jobs are processed by  $\delta - \delta s / \sqrt[\alpha]{n/(\alpha - 1)}$  time units to the left. The cost saving caused by this modification is

$$\delta s^\alpha - \delta s(n/(\alpha - 1))^{1-1/\alpha} + n(\delta - \delta s / \sqrt[\alpha]{n/(\alpha - 1)}).$$

We show that this expression is strictly positive, for  $s < \sqrt[\alpha]{n/(\alpha - 1)}$ . This is equivalent to showing that

$$f(s) = s^\alpha - s(n/(\alpha - 1))^{1-1/\alpha} + n(1 - s / \sqrt[\alpha]{n/(\alpha - 1)})$$

is strictly positive for the considered range of  $s$ . Computing  $f'(s)$  we obtain that  $f(s)$  decreasing, for  $s < \sqrt[\alpha]{n/(\alpha - 1)}$ . Since  $f(\sqrt[\alpha]{n/(\alpha - 1)}) = 0$  the lemma follows.  $\square$



**Lemma 7** For  $c = \alpha - 1$ , in  $S_{OPT}$  the  $n_1$  jobs released at time  $t_0$  are finished by time  $t_1$  and the  $n_i$  jobs released during phase  $i - 1$  are finished by time  $t_i$ , for  $i = 2, \dots, k$ .

**Proof.** Can be proven inductively in the same way as Lemma 2 using the fact that, as shown in Lemma 6,  $S_{OPT}$  uses a speed of at least  $\sqrt[\alpha]{n/(\alpha - 1)}$  when there are  $n$  jobs waiting.  $\square$

**Lemma 8** The inequality  $g(S_{OPT}) \geq C_T^{1-\alpha}(1+\Phi)^{-1}(1+\Phi^{\alpha/(2\alpha-1)})^{(\alpha-1)} \sum_{i=1}^k n_i^{2-1/\alpha} + C_T \sum_{i=1}^k T(n_i)$  holds.

**Proof.** Can be shown in the same way as Lemma 4.  $\square$

**Lemma 9** For  $c = \alpha - 1$ , the competitive ratio of Phasebal is at most  $(1 + \Phi)(1 + \Phi^{\alpha/(2\alpha-1)})^{(\alpha-1)} \frac{\alpha^\alpha}{(\alpha-1)^{\alpha-1}} \frac{5\alpha-2}{2\alpha-1}$ .

**Proof.** Using (6), (7) and Lemma 9 we obtain that the competitive ratio is bounded by

$$(1 + \Phi)(1 + \Phi^{\alpha/(2\alpha-1)})^{(\alpha-1)} \frac{\sum_{i=1}^k ((C_E + C_F)(n_i^{2-1/\alpha} - 1) + 2C_T n_i^{2-1/\alpha} + \alpha(\alpha - 1)^{1/\alpha-1} n_i^{1-1/\alpha})}{\sum_{i=1}^k (C_T^{1-\alpha} n_i^{2-1/\alpha} + C_T((n_i + 1)^{1-1/\alpha} - 1))}.$$

Let  $g_1(n_i) = (C_E + C_F)(n_i^{2-1/\alpha} - 1) + 2C_T n_i^{2-1/\alpha} + \alpha(\alpha - 1)^{1/\alpha-1} n_i^{1-1/\alpha}$  be the term in the numerator and  $g_2(n_i) = C_T^{1-\alpha} n_i^{2-1/\alpha} + C_T((n_i + 1)^{1-1/\alpha} - 1)$  be the term in the denominator of the above expression. To establish the desired competitive ratio, it suffices to show that

$$\frac{g_1(n_1)}{g_2(n_1)} \leq \frac{C_E + C_F + 2C_T}{C_T^{1-\alpha}}$$

because the last fraction is exactly equal to  $\frac{\alpha^\alpha}{(\alpha-1)^{\alpha-1}} \frac{5\alpha-2}{2\alpha-1}$ . To prove the latter inequality we show that  $f(x) = C_T^{1-\alpha} g_1(x) - (C_E + C_F + 2C_T) g_2(x)$  is smaller than 0, for all  $x \geq 1$ . Differentiating  $f(x)$ , we obtain

$$\begin{aligned} f'(x) &= \alpha(\alpha - 1)^{\frac{2}{\alpha}-2} (x+1)^{-\frac{1}{\alpha}} \left( \left(1 - \frac{1}{\alpha}\right)^\alpha \left(\frac{x}{1+x}\right)^{-\frac{1}{\alpha}} - \frac{5\alpha-2}{2\alpha-1} (\alpha-1) \right) \\ &< \alpha(\alpha - 1)^{\frac{2}{\alpha}-2} (x+1)^{-\frac{1}{\alpha}} \left( 2(\alpha-1) - \frac{5\alpha-2}{2\alpha-1} (\alpha-1) \right) \\ &< 0. \end{aligned}$$

The first inequality holds because  $\left(\frac{x}{1+x}\right)^{-\frac{1}{\alpha}} \leq 2^{\frac{1}{\alpha}} < 2$  and  $\left(1 - \frac{1}{\alpha}\right)^\alpha < \alpha - 1$  are satisfied for  $\alpha > 1$  and  $x \geq 1$ . Hence  $f'(x)$  is negative, for all  $x \geq 1$ . Furthermore,

$$\begin{aligned} f(1) &= \frac{2^{-\frac{1}{\alpha}} \alpha^2 (\alpha-1)^{\frac{2}{\alpha}-2}}{2\alpha-1} \left( 2^{\frac{1}{\alpha}} \left(1 - \frac{1}{\alpha}\right)^\alpha - \left(2 - 2^{\frac{1}{\alpha}}\right) (5\alpha-2) \right) \\ &< \frac{2^{-\frac{1}{\alpha}} \alpha^2 (\alpha-1)^{\frac{2}{\alpha}-2}}{2\alpha-1} \left( 2^{\frac{1}{\alpha}} (\alpha-1) - \left(2 - 2^{\frac{1}{\alpha}}\right) (5\alpha-2) \right) \\ &= \frac{2^{-\frac{1}{\alpha}} \alpha^2 (\alpha-1)^{\frac{2}{\alpha}-2}}{2\alpha-1} \left( 3 \cdot 2^{\frac{1}{\alpha}} (2\alpha-1) - 10\alpha + 4 \right). \end{aligned}$$

Let

$$h(\alpha) = 3 \cdot 2^{\frac{1}{\alpha}} (2\alpha-1) - 10\alpha + 4.$$

Note that  $2^{\frac{1}{\alpha}} \leq \max\{2 - 2(2 - 2^{\frac{2}{3}})(\alpha - 1), 2^{\frac{2}{3}}\}$ . Thus, if  $1 < \alpha \leq 3/2$ ,

$$h(\alpha) < 2(\alpha - 1)(-6(2 - 2^{\frac{2}{3}})(\alpha - 1) - 5 + 3 \cdot 2^{\frac{2}{3}}) < 0$$

If  $3/2 < \alpha$ , then  $h(\alpha) < -(10 - 6 \cdot 2^{\frac{2}{3}})(\alpha - 1) - 6 + 3 \cdot 2^{\frac{2}{3}} < 0$ . We conclude  $f(x) < 0$ , for all  $x \geq 1$ .  $\square$

Theorem 2 now follows from Lemmas 5 and 9, observing that  $\alpha_0 = (19 + \sqrt{161})/10 \geq 2$  and that, for  $\alpha > \alpha_0$ , we have  $\frac{4}{2\alpha-1} + \frac{4}{\alpha-1} < \frac{5\alpha-2}{2\alpha-1}$ .

## 5 An optimal offline algorithm for unit-size jobs

We present a polynomial time algorithm for computing an optimal schedule, given a sequence of unit-size jobs that is known offline. Pruhs et al. [11] gave an algorithm that computes schedules with minimum average flow time, for all possible energy levels. We could use their algorithm, summing up energy consumption and flow time, for all possible energy levels, and taking the minimum. However, the resulting algorithm would be rather complicated. Instead, we devise here a simple, direct algorithm based on dynamic programming.

Our dynamic programming algorithm constructs an optimal schedule for a given job sequence  $\sigma$  by computing optimal schedules for subsequences of  $\sigma$ . A schedule for  $\sigma$  can be viewed as a sequence of subschedules  $S_1, S_2, \dots, S_m$ , where any  $S_j$  processes a subsequence of jobs  $j_1, \dots, j_k$  starting at time  $r_{j_1}$  such that  $c_i > r_{i+1}$  for  $i = j_1, \dots, j_k - 1$  and  $c_{j_k} \leq r_{j_k}$ . In words, jobs  $j_1$  to  $j_k$  are scheduled continuously without interruption such that the completion time of any job  $i$  is after the release time of job  $i + 1$  and the last job  $j_k$  is finished no later than the release time of job  $j_k + 1$ . As we will prove in the next two lemmas, the optimal speeds in such subschedules  $S_j$  can be determined easily. For convenience, the lemmas are stated for a general number  $n$  of jobs that have to be scheduled in an interval  $[t, t']$ . The proof of the first lemma is given in the Appendix.

**Lemma 10** *Consider  $n$  jobs that have to be scheduled in time interval  $[t, t']$  such that  $r_1 = t$  and  $r_n < t'$ . Suppose that in an optimal schedule  $c_i > r_{i+1}$ , for  $i = 1, \dots, n-1$ . If  $t' - t \geq \sum_{i=1}^n \sqrt[\alpha]{(\alpha - 1)/(n - i + 1)}$ , then the  $i$ -th job in the sequence is executed at speed  $s_i = \sqrt[\alpha]{(n - i + 1)/(\alpha - 1)}$ .*

**Lemma 11** *Consider  $n$  jobs that have to be scheduled in time interval  $[t, t']$  such that  $r_1 = t$  and  $r_n < t'$ . Suppose that in an optimal schedule  $c_i > r_{i+1}$ , for  $i = 1, \dots, n-1$ . If  $t' - t < \sum_{i=1}^n \sqrt[\alpha]{(\alpha - 1)/(n - i + 1)}$ , then the  $i$ -th job in the sequence is executed at speed  $s_i = \sqrt[\alpha]{(n - i + 1 + c)/(\alpha - 1)}$ , where  $c$  is the unique value such that  $\sum_{i=1}^n \sqrt[\alpha]{(\alpha - 1)/(n - i + 1 + c)} = t' - t$ .*

**Proof.** We will use Lagrangian multipliers to determine the optimum speeds. Let  $t_i$  be the length of the time interval allotted to job  $i$  in an optimal schedule. We first prove that  $\sum_{i=1}^n t_i = t' - t$ . If  $\sum_{i=1}^n t_i < t' - t$ , then there must exist an  $i$  with  $t_i < \sqrt[\alpha]{(\alpha - 1)/(n - i + 1)}$  and hence  $s_i > \sqrt[\alpha]{(n - i + 1)/(\alpha - 1)}$ . We show that the schedule cannot be optimal. Suppose that  $s_i = s_i^{opt} + \epsilon$ , with  $s_i^{opt} = \sqrt[\alpha]{(n - i + 1)/(\alpha - 1)}$  and some  $\epsilon > 0$ . In the original schedule we reduce the speed of job  $i$  to  $s_i^{opt} + \epsilon - \epsilon'$ , for some  $0 < \epsilon' < \epsilon$ . This results in a power saving of  $(s_i^{opt} + \epsilon)^{\alpha-1} - (s_i^{opt} + \epsilon - \epsilon')^{\alpha-1}$  while the flow time increases by  $(n - i + 1)(1/(s_i^{opt} + \epsilon - \epsilon') - 1/(s_i^{opt} + \epsilon))$ . The net cost saving is

$$f(\epsilon') = (s_i^{opt} + \epsilon)^{\alpha-1} - (s_i^{opt} + \epsilon - \epsilon')^{\alpha-1} - (n - i + 1)(1/(s_i^{opt} + \epsilon - \epsilon') - 1/(s_i^{opt} + \epsilon)).$$

The derivative  $f'(\epsilon') = (\alpha - 1)(s_i^{opt} + \epsilon - \epsilon')^{\alpha-2} - (n - i + 1)/(s_i^{opt} + \epsilon - \epsilon')^2$  is positive, for  $\epsilon' < \epsilon$ . Hence  $f(\epsilon')$  is increasing. Since  $f(0) = 0$ , we obtain that  $f(\epsilon')$  is positive and the original schedule is not optimal. We conclude  $\sum_{i=1}^n t_i = t' - t$ .

We next determine the optimal time allotments  $t_i$ . The power consumption of the  $i$ -th job is  $(1/t_i)^{\alpha-1}$  while the flow time of the  $i$ -th job is  $\sum_{j=1}^i t_j - r_i$ , using the fact that  $c_i > r_{i+1}$ , for  $i = 1, \dots, n-1$ . Thus we have to minimize

$$f(t_1, \dots, t_n) = \sum_{i=1}^n (1/t_i)^{\alpha-1} + \sum_{i=1}^n (n-i+1)t_i - \sum_{i=1}^n r_i$$

subject to the constraint  $\sum_{i=1}^n t_i = T$  with  $T = t' - t$ . Thus we have to minimize

$$g(t_1, \dots, t_n, \lambda) = \sum_{i=1}^n (1/t_i)^{\alpha-1} + \sum_{i=1}^n (n-i+1)t_i - \sum_{i=1}^n r_i + \lambda(T - \sum_{i=1}^n t_i)$$

with Lagrangian multiplier  $\lambda$ . Computing the partial derivatives

$$\begin{aligned} \frac{\partial g}{\partial t_i} &= -(\alpha-1)(1/t_i)^\alpha + (n-i+1) - \lambda \\ \frac{\partial g}{\partial \lambda} &= T - \sum_{i=1}^n t_i \end{aligned}$$

we obtain that  $t_i = \sqrt[\alpha]{(\alpha-1)/(n-i+1-\lambda)}$ ,  $1 \leq i \leq n$ , represent the only local extremum where  $\lambda < 0$  is the unique value such that  $\sum_{i=1}^n \sqrt[\alpha]{(\alpha-1)/(n-i+1-\lambda)} = T$ . Since  $f(t_1, \dots, t_n)$  is convex and the function  $T - \sum_{i=1}^n t_i$  is convex, the Kuhn-Tucker conditions imply that the local extremum is a minimum. The lemma follows by replacing  $-\lambda$  by  $c$ .  $\square$

Of course, an optimal schedule for a given  $\sigma$  need not satisfy the condition that  $c_i > r_{i+1}$ , for  $i = 1, \dots, n-1$ . In fact, this is the case if the speeds specified in Lemmas 10 and 11 do not give a feasible schedule, i.e. there exists an  $i$  such that  $c_i = \sum_{j=1}^i t_j \leq r_{i+1}$ , with  $t_i = 1/s_i$  and  $s_i$  as specified in the lemmas. Obviously, this infeasibility is easy to check in linear time.

We are now ready to describe our optimal offline algorithm, a pseudo-code of which is presented in Figure 1. Given a jobs sequence consisting of  $n$  jobs, the algorithm constructs optimal schedules for subproblems of increasing size. Let  $P[i, i+l]$  be the subproblem consisting of jobs  $i$  to  $i+l$  assuming that the processing may start at time  $r_i$  and must be finished by time  $r_{i+l+1}$ , where  $1 \leq i \leq n$  and  $0 \leq l \leq n-i$ . We define  $r_{n+1} = \infty$ . Let  $C[i, i+l]$  be the cost of an optimal schedule for  $P[i, i+l]$ . We are eventually interested in  $C[1, n]$ . In an initialization phase, the algorithm starts by computing optimal schedules for  $P[i, i]$  of length  $l = 0$ , see lines 1 to 3 of the pseudo-code. If  $r_{i+1} - r_i \geq \sqrt[\alpha]{\alpha-1}$ , then Lemma 11 implies that the optimal speed for job  $i$  is equal to  $\sqrt[\alpha]{1/(\alpha-1)}$ . If  $r_{i+1} - r_i < \sqrt[\alpha]{\alpha-1}$ , then by Lemma 11 the optimal speed is  $1/(r_{i+1} - r_i)$ . Note that this value can also be infinity if  $r_{i+1} = r_i$ . The calculation of  $C[i, i]$  in line 3 will later on ensure that in this case an optimal schedule will not complete job  $i$  by  $r_{i+1}$ .

#### Algorithm Dynamic Programming

1. **for**  $i := 1$  **to**  $n$  **do**
2.   **if**  $r_{i+1} - r_i \geq \sqrt[\alpha]{\alpha-1}$  **then**  $S[i] := \sqrt[\alpha]{1/(\alpha-1)}$  **else**  $S[i] := 1/(r_{i+1} - r_i)$ ;
3.    $C[i, i] := (S[i])^{\alpha-1} + 1/S[i]$ ;
4. **for**  $l := 1$  **to**  $n-1$  **do**
5.   **for**  $i := 1$  **to**  $n-l$  **do**
6.      $C[i, i+l] := \min_{i \leq j < i+l} \{C[i, j] + C[j+1, i+l]\}$ ;
7.     Compute an optimal schedule for  $P[i, i+l]$  according to Lemmas 10 and 11 assuming  $c_j > r_{j+1}$  for  $j = i, \dots, i+l-1$  and let  $s_i, \dots, s_{i+l}$  be the computed speeds;
8.     **if** schedule is feasible **then**  $C := \sum_{j=i}^{i+l} s_j^{\alpha-1} + \sum_{j=i}^{i+l} (i+l-j+1)/s_j$  **else**  $C := \infty$ ;
9.     **if**  $C < C[i, i+l]$  **then**  $C[i, i+l] := C$  and  $S[j] := s_j$  for  $j = i, \dots, i+l$ ;

Figure 1: The dynamic programming algorithm

After the initialization phase the algorithm considers subproblems  $P[i, i+l]$  for increasing  $l$ . An optimal solution to  $P[i, i+l]$  has the property that either (a) there exists an index  $j$  with  $j < i+l$  such that  $c_j \leq r_{j+1}$  or (b)  $c_j > r_{j+1}$  for  $j = i, \dots, i+l-1$ . In case (a) an optimal schedule for  $P[i, i+l]$  is composed of optimal schedules for  $P[i, j]$  and  $P[j+1, i+l]$ , which is reflected in line 6 of the pseudo-code. In case (b) we can compute optimal processing speeds according to Lemmas 10 and 11, checking if the speeds give indeed a feasible schedule. This is done in lines 7 and 8 of the algorithm. In a final step the algorithm checks if case (a) or (b) holds. The algorithm has a running time of  $O(n^3 \log \rho)$ , where  $\rho$  is the inverse of the desired precision. Note that in Lemma 11,  $c$  can be computed only approximately using binary search.

## 6 Conclusions and open problems

In this paper we have investigated online and offline algorithms for computing schedules that minimize power consumption and jobs flow times. An obvious open problem is improve the competitive ratio in the online setting. We believe that the following algorithm has an improved performance: Whenever there are  $i$  unfinished jobs waiting, set the processor speed to  $\sqrt[i]{i}$ . Although the algorithm is computationally more expensive in that the processor speed must be adjusted whenever new jobs arrive, we conjecture that it achieves a constant competitive ratio that is independent of  $\alpha$ . Another interesting direction is to study the case that the jobs' processing requirements may take arbitrary values but that preemption of jobs is allowed.

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## Appendix

**Proof of Lemma 10.** We first assume that  $t' = \infty$ , i.e. there is no time constraint with respect to the end of the schedule. Using a speed of  $s_i$  for the  $i$ -th job, the job is processed in an interval of length  $1/s_i$ . Since the optimal schedule satisfies  $c_i > r_{i+1}$ , for  $i = 1, \dots, n-1$ , the flow time of the  $i$ -th job is  $\sum_{j=1}^i 1/s_j - r_i$ . To determine the optimal speeds we have to minimize the value of the total cost

$$f(s_1, \dots, s_n) = \sum_{i=1}^n s_i^{\alpha-1} + \sum_{i=1}^n (n-i+1)/s_i - \sum_{i=1}^n r_i.$$

Computing the partial derivatives

$$\frac{\partial f}{\partial s_i} = (\alpha-1)s_i^{\alpha-2} - (n-i+1)/s_i^2,$$

for  $i = 1, \dots, n$ , we obtain that  $s_i = \sqrt[\alpha]{(n-i+1)/(\alpha-1)}$ , for  $i = 1, \dots, n$ , represent the only local extremum. This extremum is indeed a minimum since  $f(s_1, \dots, s_n)$  is a convex function.

The speeds  $s_i = \sqrt[\alpha]{(n-i+1)/(\alpha-1)}$  are optimal if there is no restriction on  $t'$ . Job  $i$  is executed in an interval of length  $t_i = \sqrt[\alpha]{(\alpha-1)/(n-i+1)}$ . Thus, if  $\sum_{i=1}^n t_i = \sum_{i=1}^n \sqrt[\alpha]{(\alpha-1)/(n-i+1)} \leq t' - t$ , then the settings of  $s_i$  are still optimal and we obtain the lemma.  $\square$