

21 Weighted Bipartite Matching

Weighted Bipartite Matching/Assignment

- ▶ Input: undirected, bipartite graph $G = L \cup R, E$.
- ▶ an edge $e = (\ell, r)$ has weight $w_e \geq 0$
- ▶ find a matching of maximum weight, where the weight of a matching is the sum of the weights of its edges

Simplifying Assumptions (wlog [why?]):

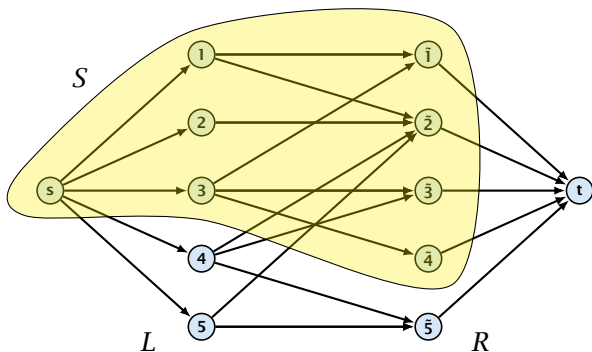
- ▶ assume that $|L| = |R| = n$
- ▶ assume that there is an edge between every pair of nodes $(\ell, r) \in V \times V$
- ▶ can assume goal is to construct maximum weight **perfect** matching

Weighted Bipartite Matching

Theorem 98 (Halls Theorem)

A bipartite graph $G = (L \cup R, E)$ has a perfect matching if and only if for all sets $S \subseteq L$, $|\Gamma(S)| \geq |S|$, where $\Gamma(S)$ denotes the set of nodes in R that have a neighbour in S .

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 - ▶ Let S denote a minimum cut and let $L_S \stackrel{\text{def}}{=} L \cap S$ and $R_S \stackrel{\text{def}}{=} R \cap S$ denote the portion of S inside L and R , respectively.

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 - ▶ The size of the cut is $|L| - |L_S| + |R_S|$.
 - ▶ Using the fact that $|\Gamma(L_S)| \geq |L_S|$ gives that this is at least $|L|$.

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- ▶ Let $H(\vec{x})$ denote the subgraph of G that only contains edges that are **tight** w.r.t. the node weighting \vec{x} , i.e. edges $e = (u, v)$ for which $w_e = x_u + x_v$.

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- ▶ Try to compute a perfect matching in the subgraph $H(\vec{x})$. If you are successful you found an optimal matching.

Algorithm Outline

Reason:

- ▶ The weight of your matching M^* is

$$\sum_{(u,v) \in M^*} w(u,v) = \sum_{(u,v) \in M^*} (x_u + x_v) = \sum_v x_v .$$

- ▶ Any other perfect matching M (in G , not necessarily in $H(\vec{x})$) has

$$\sum_{(u,v) \in M} w(u,v) \leq \sum_{(u,v) \in M} (x_u + x_v) = \sum_v x_v .$$

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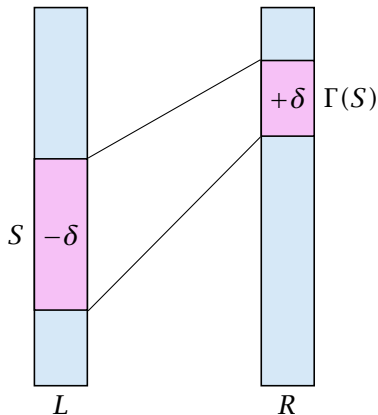
Idea: reweight such that:

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If we can do this we have an algorithm that terminates with an optimal solution (we analyze the running time later).

Changing Node Weights

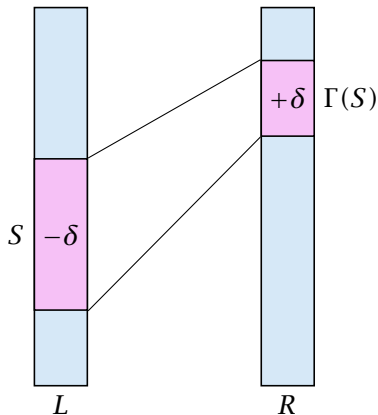
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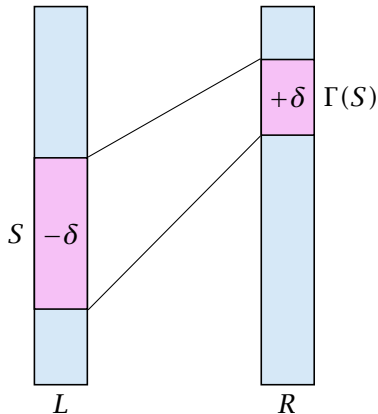
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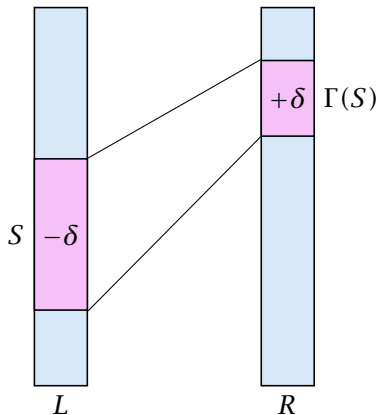
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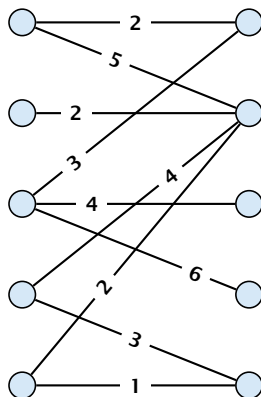
Increase node-weights in $\Gamma(S)$ by $+\delta$, and decrease the node-weights in S by $-\delta$.

- ▶ Total node-weight decreases.
- ▶ Only edges from S to $R - \Gamma(S)$ decrease in their weight.
- ▶ Since, none of these edges is tight (otw. the edge would be contained in $H(\vec{x})$, and hence would go between S and $\Gamma(S)$) we can do this decrement for small enough $\delta > 0$ until a new edge gets tight.



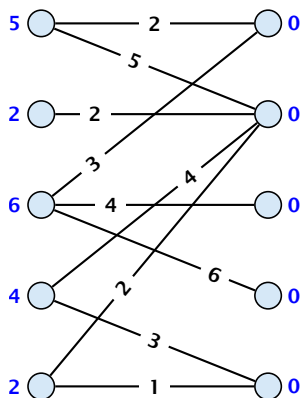
Weighted Bipartite Matching

Edges not drawn have weight 0.



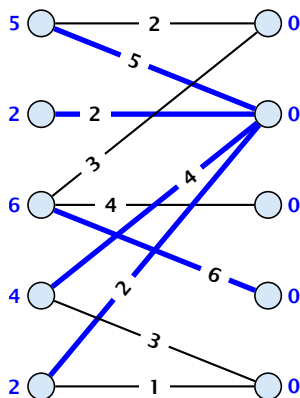
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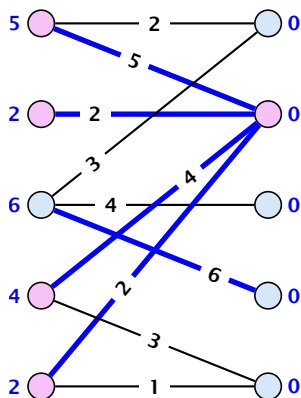
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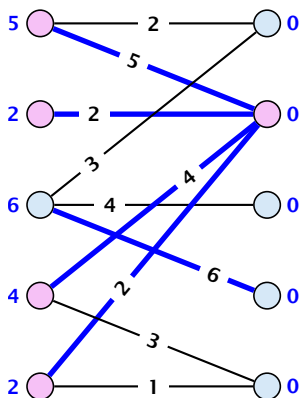
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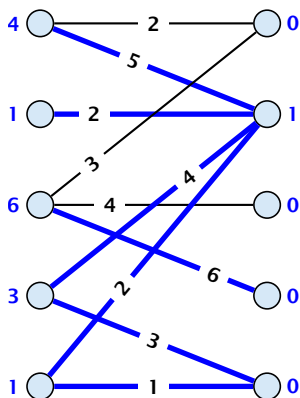
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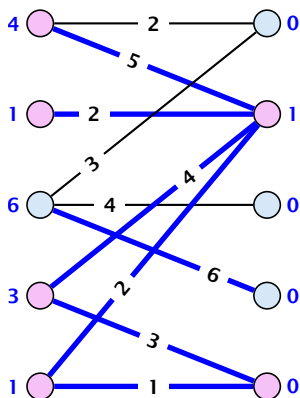
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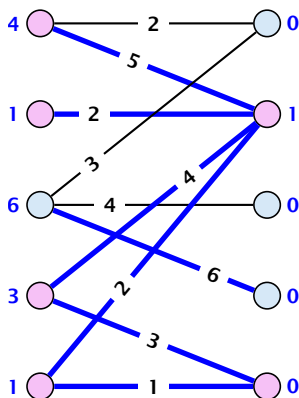
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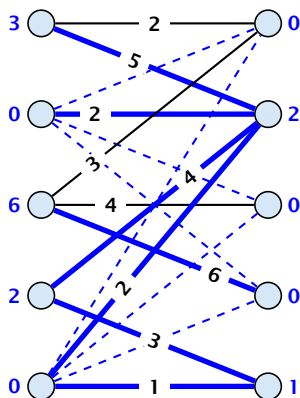
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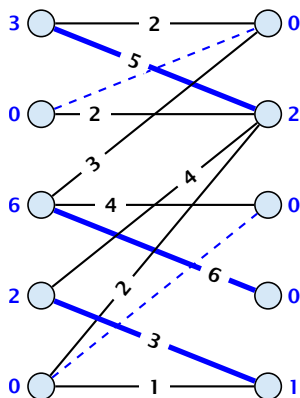
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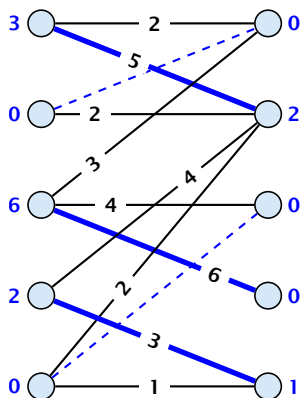
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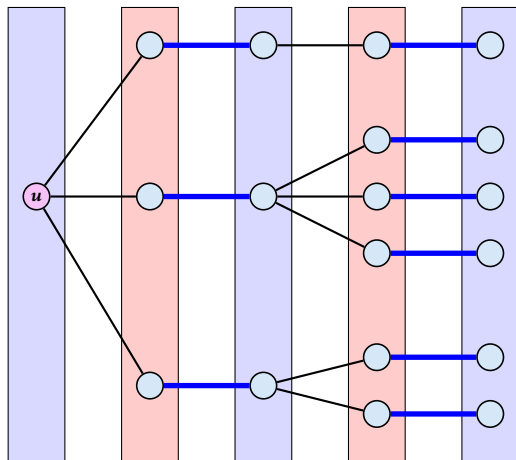
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- ▶ This matching is still contained in the new graph, because all its edges either go between $\Gamma(S)$ and S or between $L - S$ and $R - \Gamma(S)$.
- ▶ Hence, reweighting does not decrease the size of a maximum matching in the tight sub-graph.

Analysis

- ▶ We will show that after at most n reweighting steps the size of the maximum matching can be increased by finding an augmenting path.
- ▶ This gives a polynomial running time.

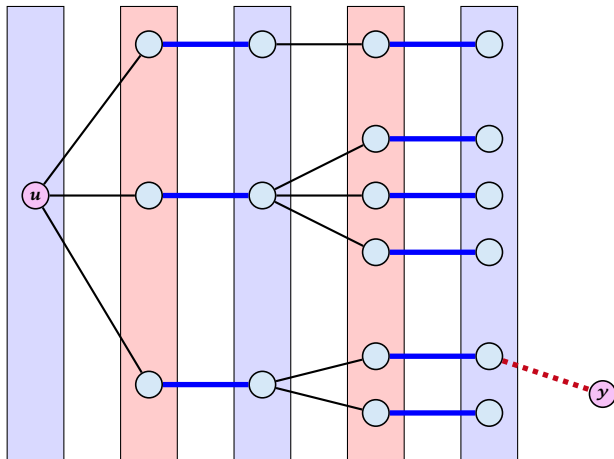
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- ▶ The set of even vertices is on the left and the set of odd vertices is on the right **and** contains all neighbours of even nodes.
- ▶ All odd vertices are matched to even vertices. Furthermore, the even vertices additionally contain the free vertex u . Hence, $|V_{\text{odd}}| = |\Gamma(V_{\text{even}})| < |V_{\text{even}}|$, and all odd vertices are saturated in the current matching.

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- ▶ An augmentation takes at most $\mathcal{O}(n)$ time.
- ▶ In total we obtain a running time of $\mathcal{O}(n^4)$.
- ▶ A more careful implementation of the algorithm obtains a running time of $\mathcal{O}(n^3)$.