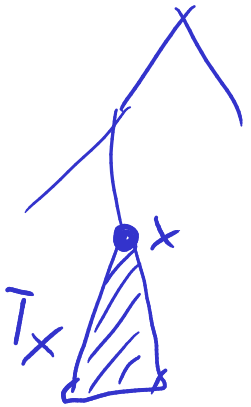
Splay Trees



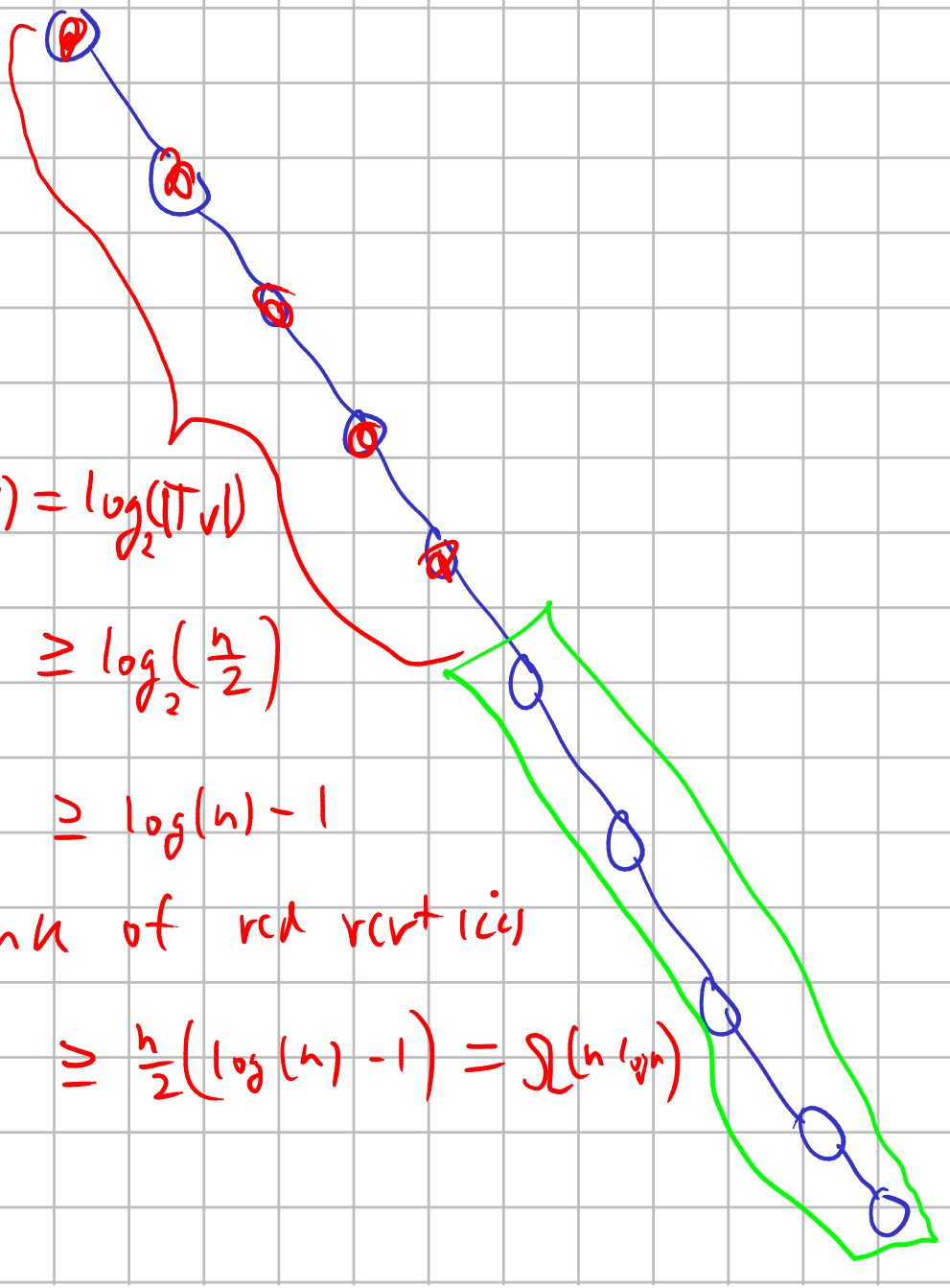
potential function for splay trees:

- size $s(x) = |T_x|$
- rank $r(x) = \log_2(s(x))$
- $\Phi(T) = \sum_{v \in T} r(v)$

CLAIM: $\Phi(T) = O(n \log n)$

amortized cost = real cost + potential change

The cost is essentially the cost of the splay-operation, which is 1 plus the number of rotations.



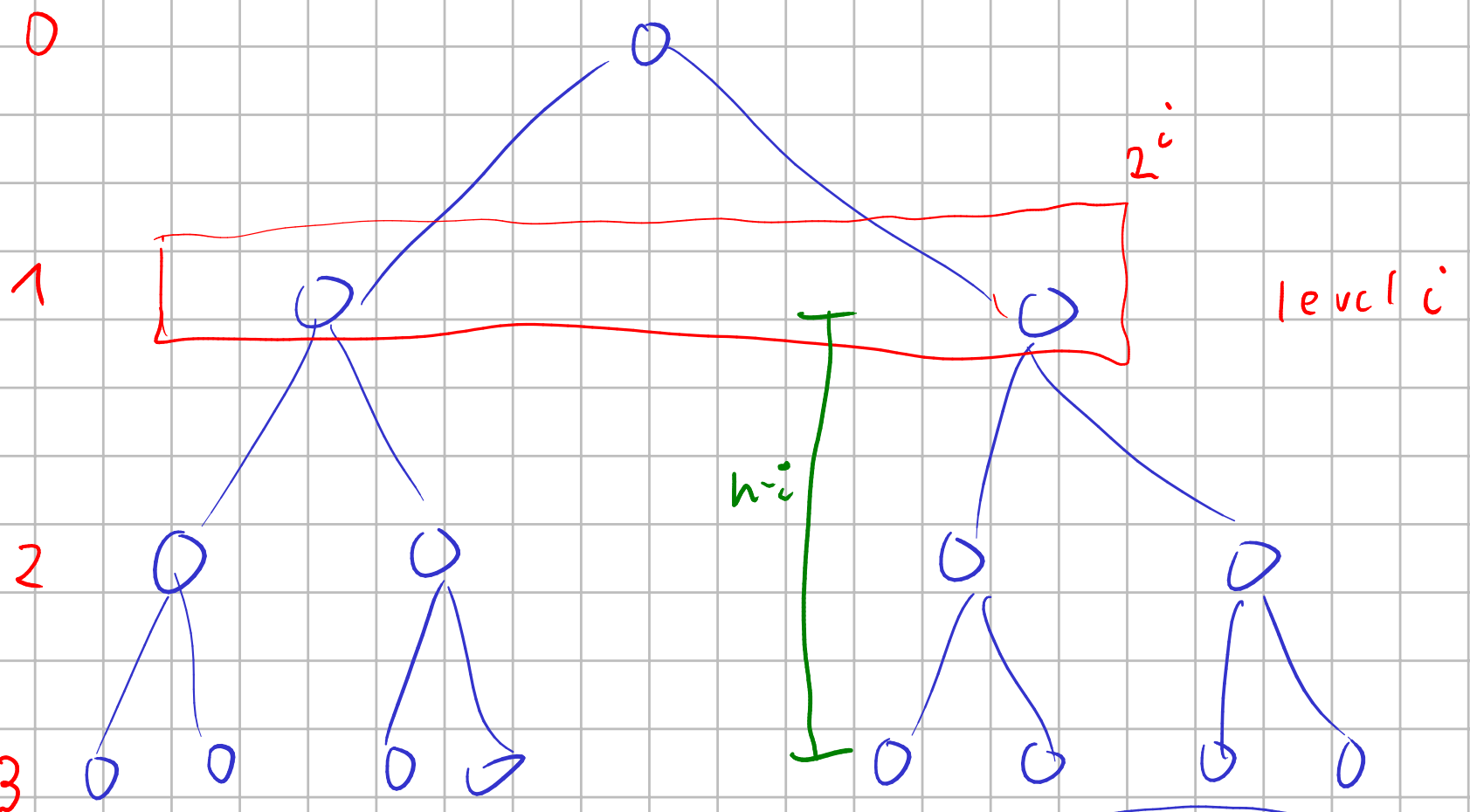
$r(v) = \log_2(|T_v|)$

$\geq \log_2\left(\frac{n}{2}\right)$

$\geq \log(n) - 1$

rank of red vertices

$\geq \frac{n}{2}(\log(n) - 1) = \Omega(n \log n)$



$$\sum_{i=0}^{h} \log_2\left(2^{h-i+1}-1\right)\cdot 2^i \le 2^h \boxed{\sum_{i=0}^{h}(h-i+1)\cdot\frac{2^i}{2^h}}$$

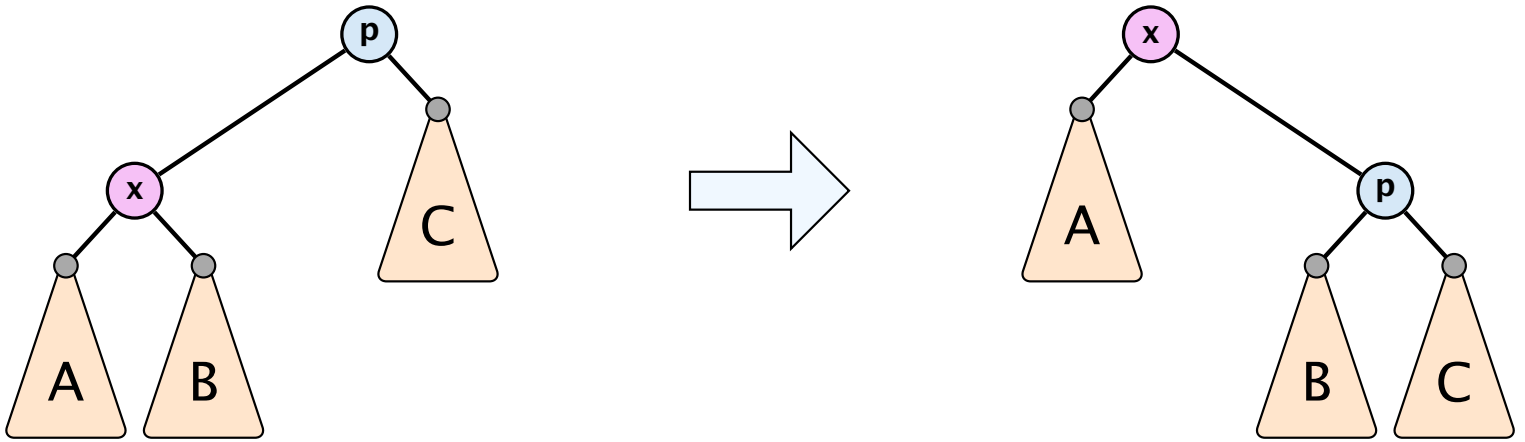
$$real\text{-}cost_{ZIGZIG} = 2 \qquad cost_{ZIGZIG} = 2 + \Delta\Phi(T)$$

$$real\text{-}cost_{ZIGZAG} = 2 \qquad cost_{ZIGZAG} = 2 + \Delta\Phi(T)$$

$$real\text{-}cost_{ZIG} = 1 \qquad cost_{ZIG} = 1 + \Delta\Phi(T)$$

$$cost_{SPLAY} = 1 + \sum_{ZIGZIG} cost_{ZIGZIG} + \sum_{ZIGZAG} cost_{ZIGZAG} + cost_{ZIG}$$

Splay: Zig Case



$$\Delta\Phi = r'(x) + r'(p) - r(x) - r(p)$$
$$= r'(p) - r(x)$$
$$\leq r'(x) - r(x)$$

$$\text{cost}_{\text{zig}} \leq 1 + 3(r'(x) - r(x))$$

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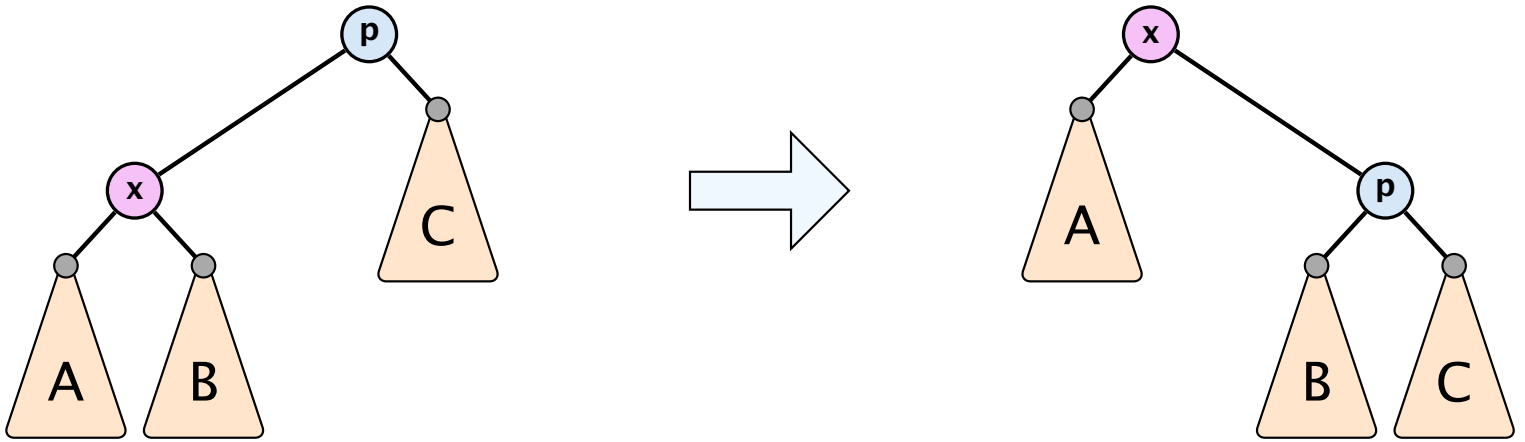

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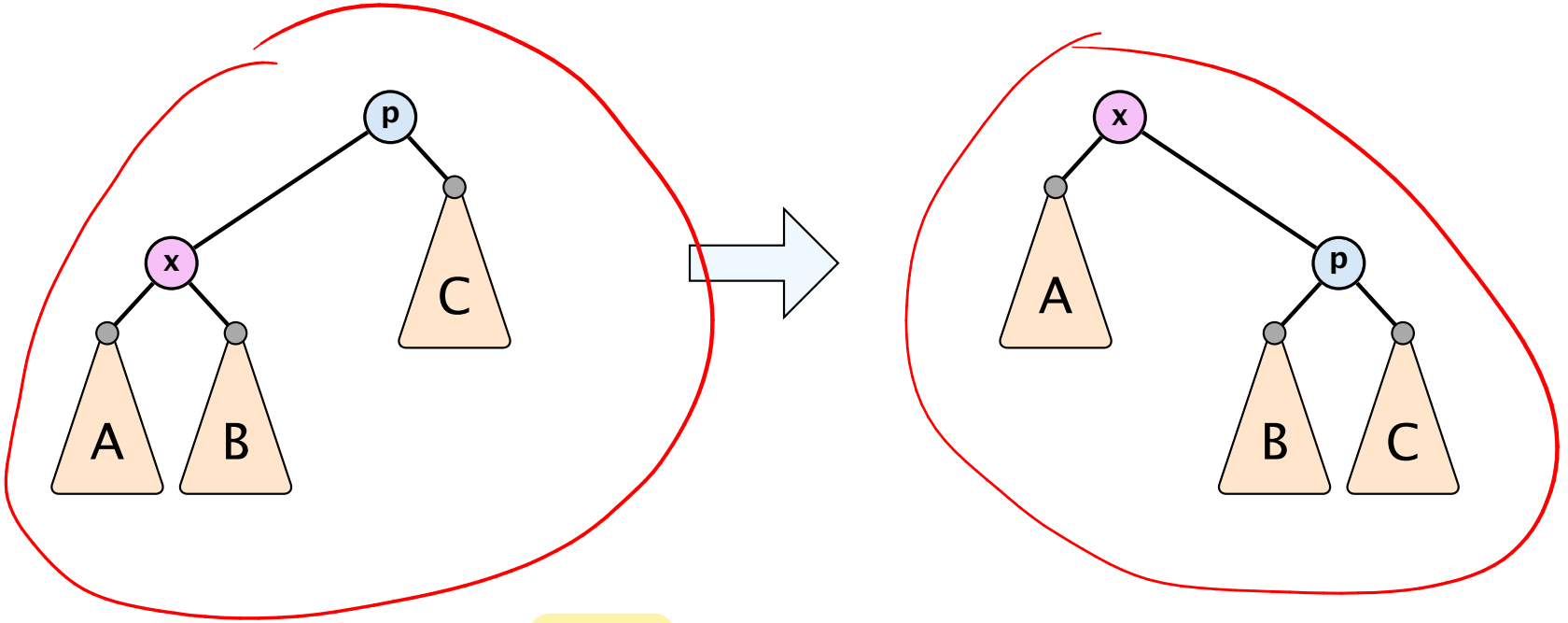

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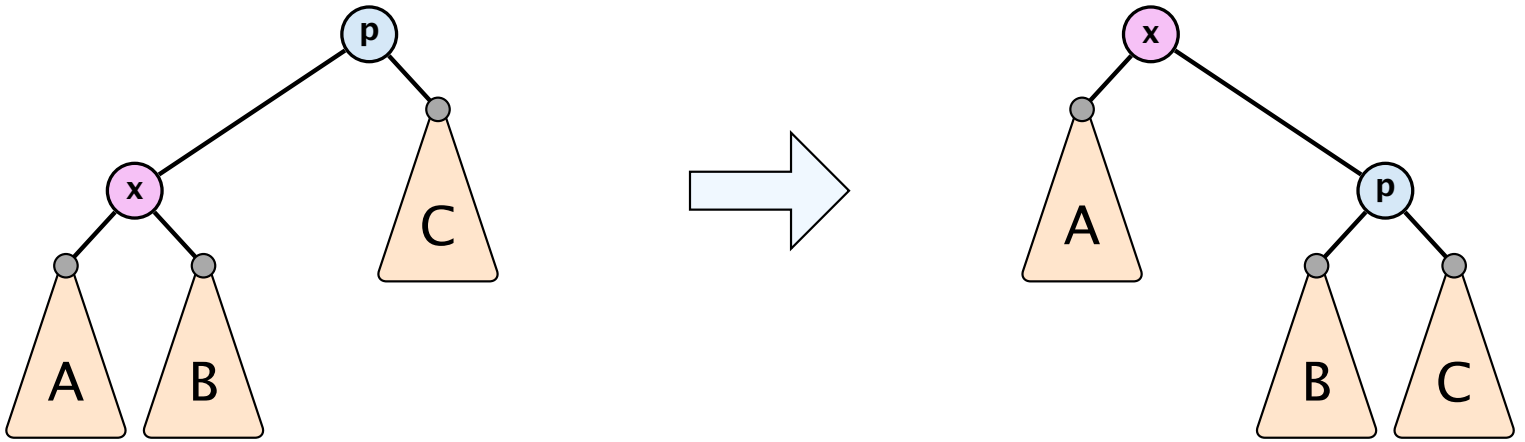

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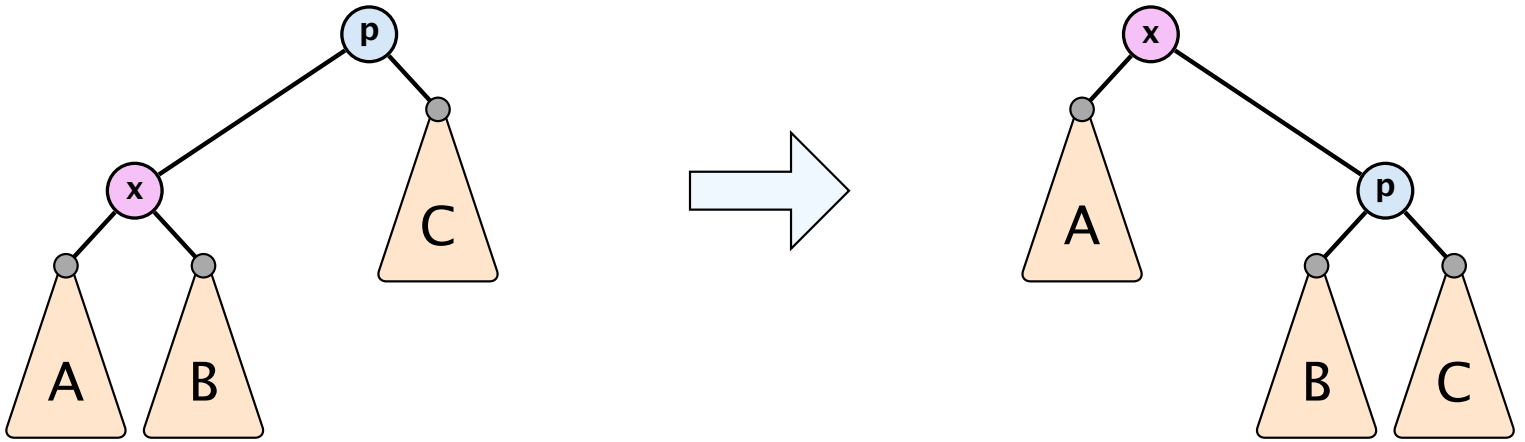

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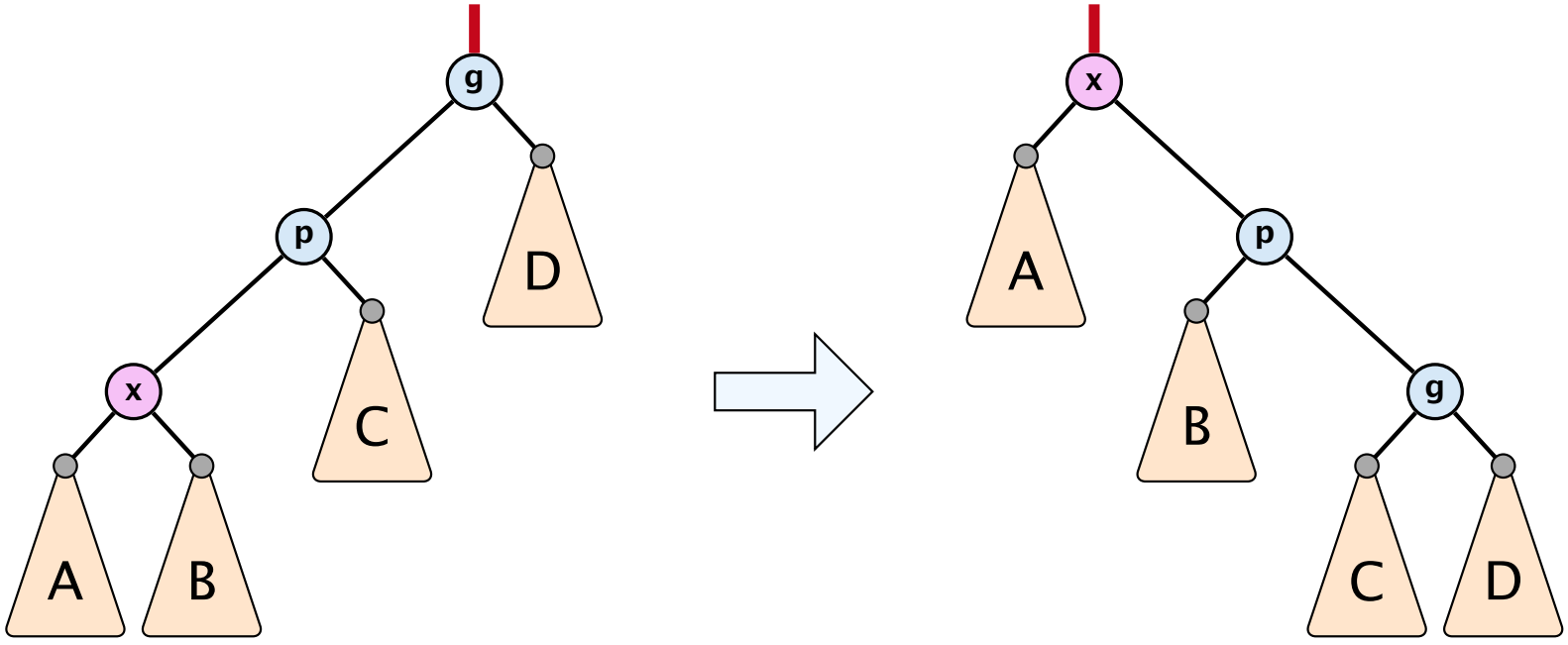

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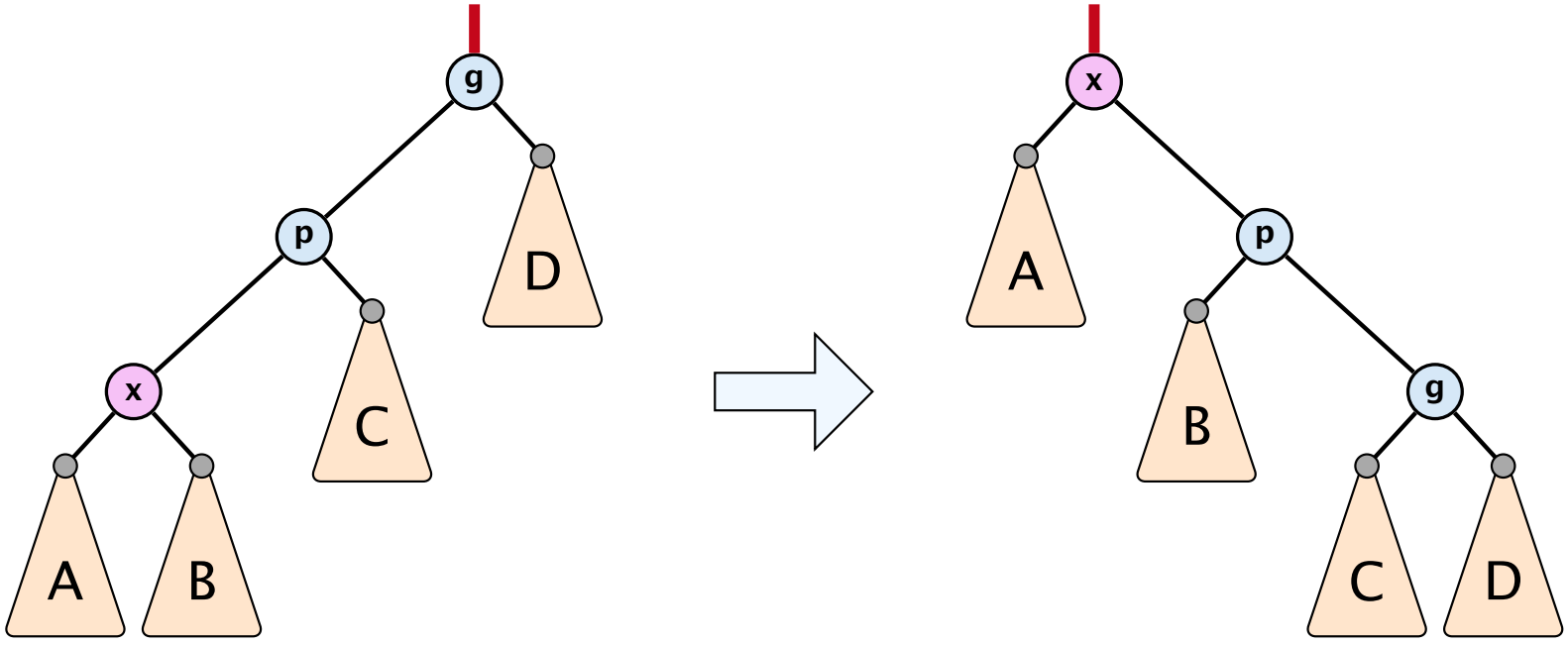
Splay: Zigzig Case



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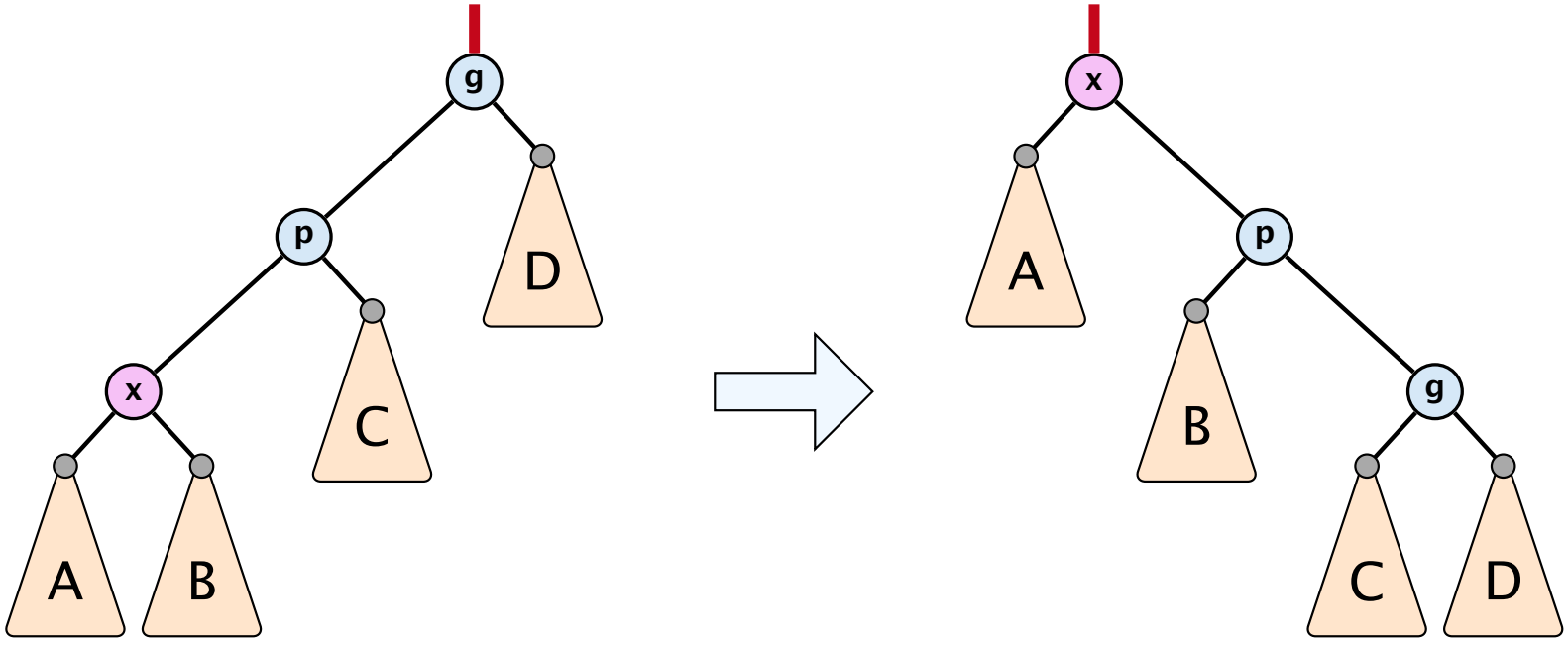

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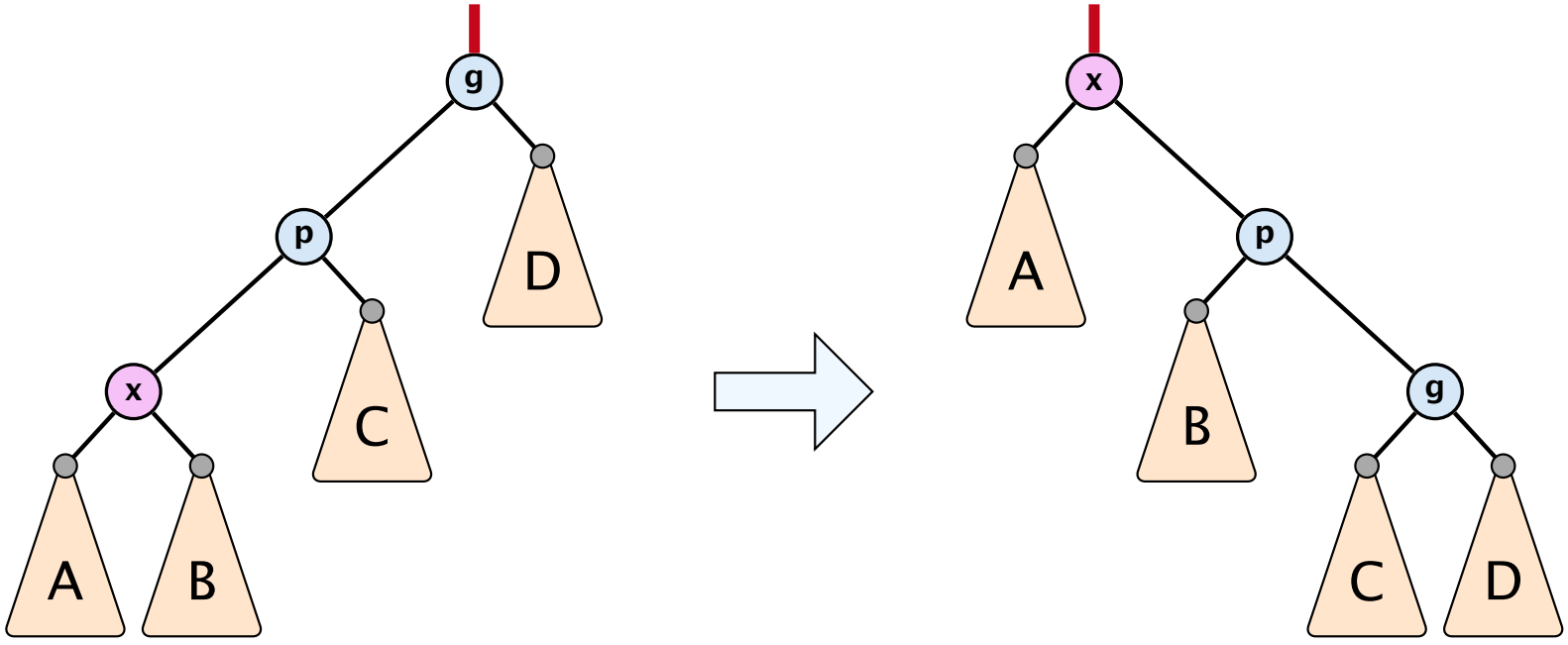

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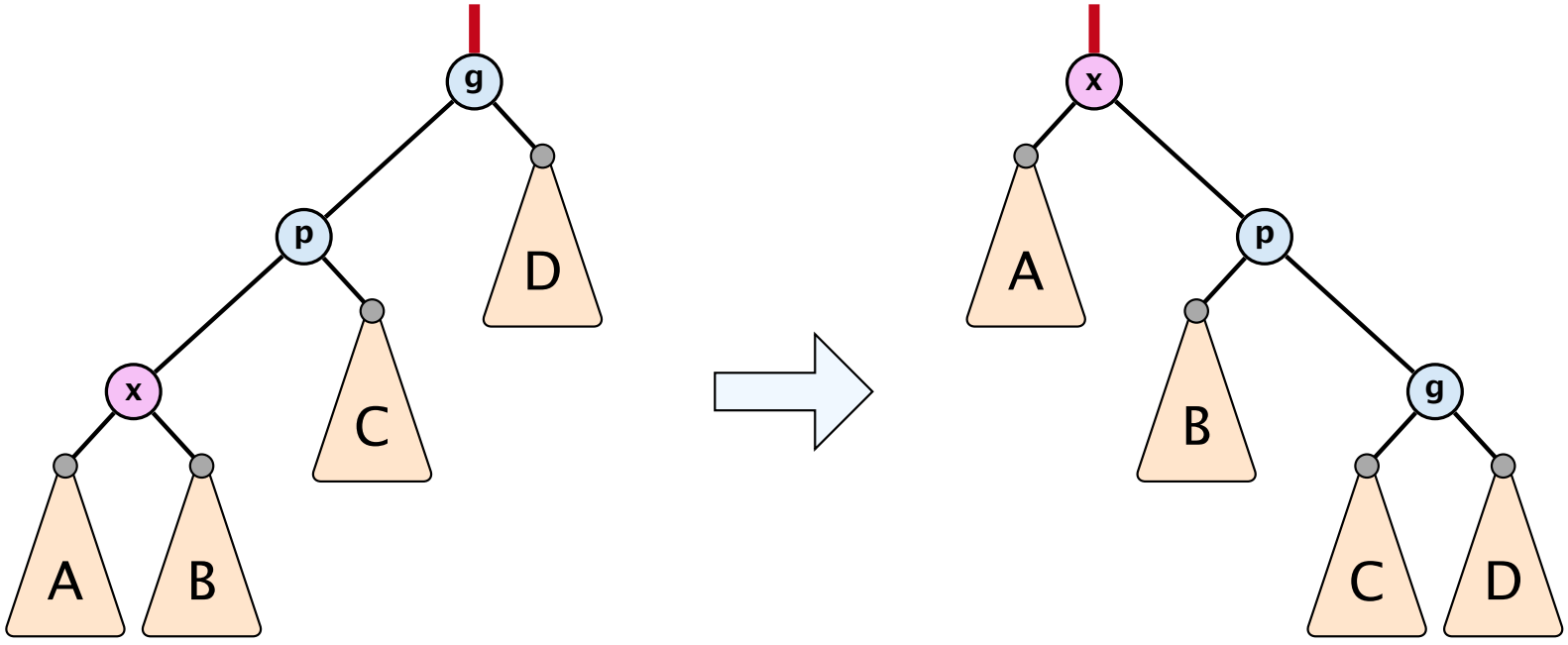

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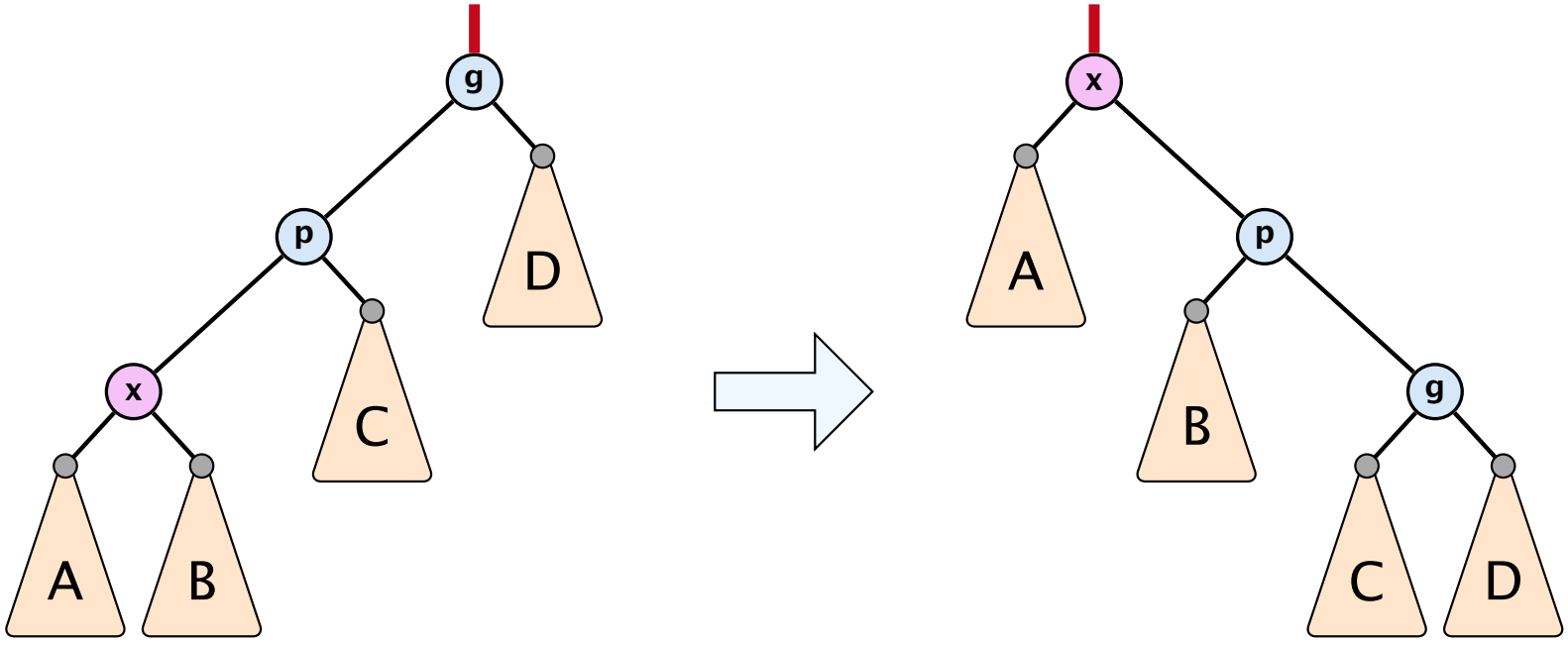

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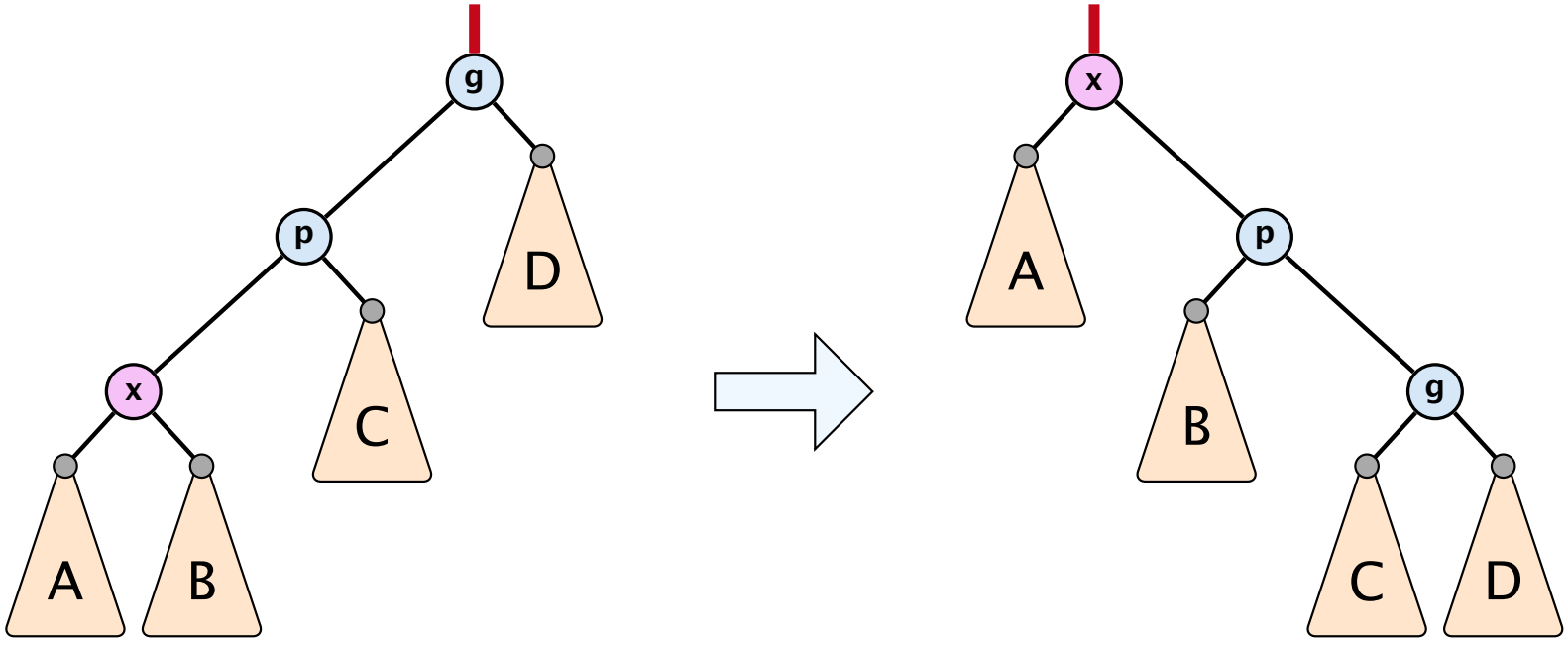

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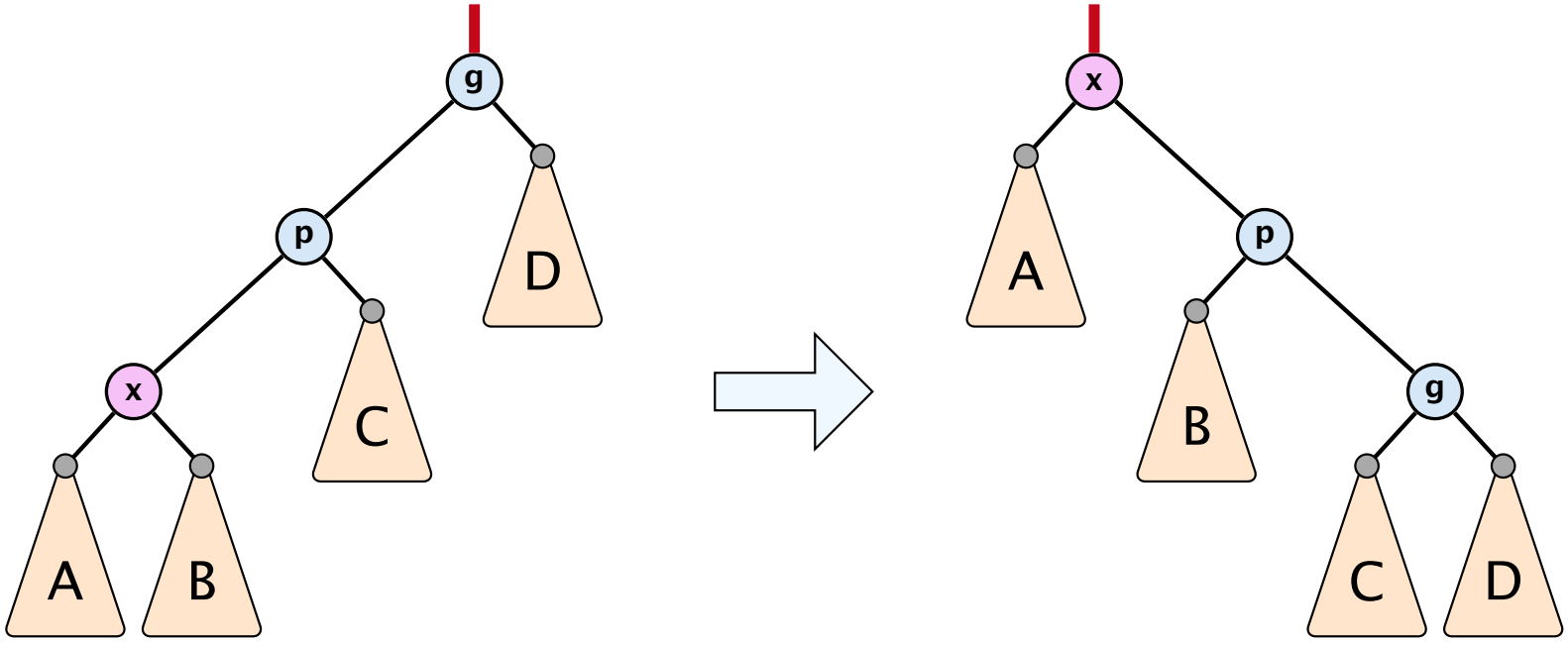

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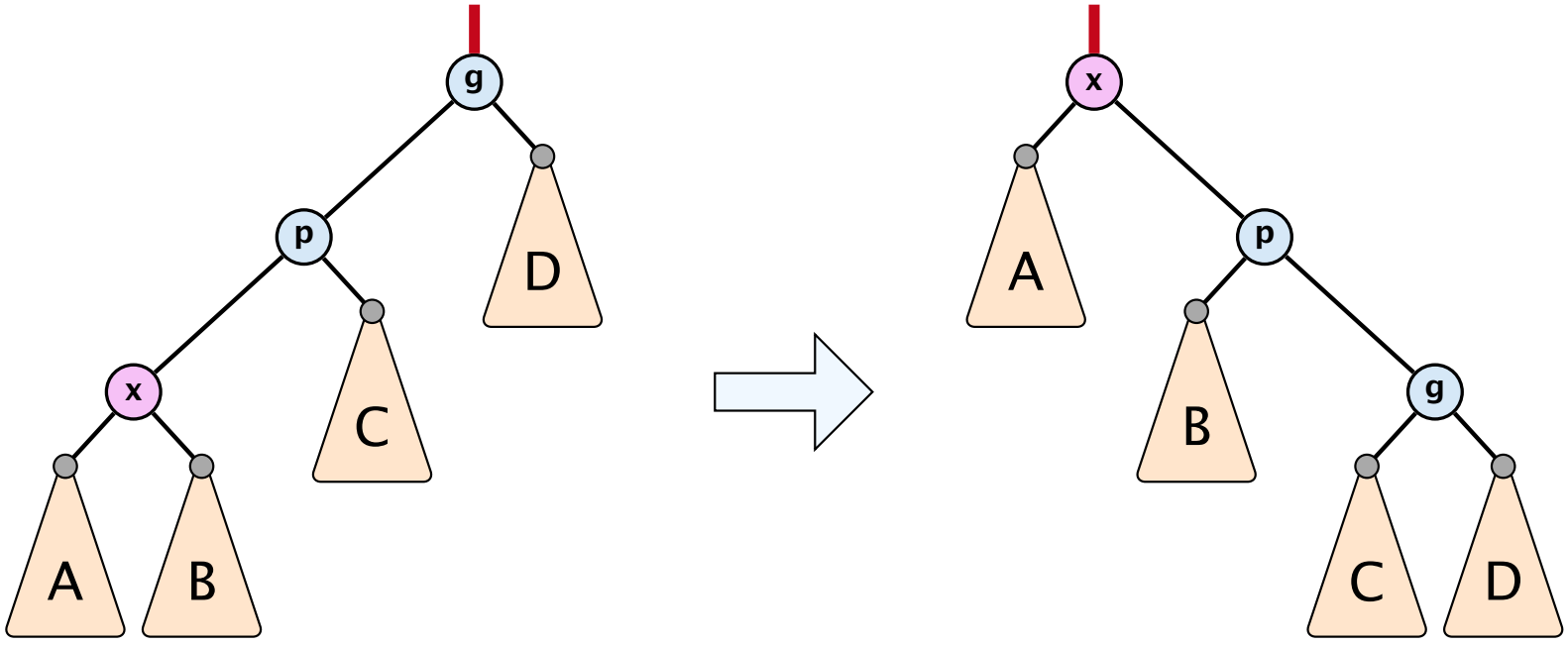

$$\frac{1}{2}\Big(r(x) + r'(g) - 2r'(x)\Big)$$

$$= \frac{1}{2}\Big(\log(s(x)) + \log(s'(g)) - 2\log(s'(x))\Big)$$

$$= \frac{1}{2}\log\left(\frac{s(x)}{s'(x)}\right) + \frac{1}{2}\log\left(\frac{s'(g)}{s'(x)}\right)$$

$$\leq \log\left(\frac{1}{2}\frac{s(x)}{s'(x)} + \frac{1}{2}\frac{s'(g)}{s'(x)}\right) \leq \log\left(\frac{1}{2}\right) = -1$$

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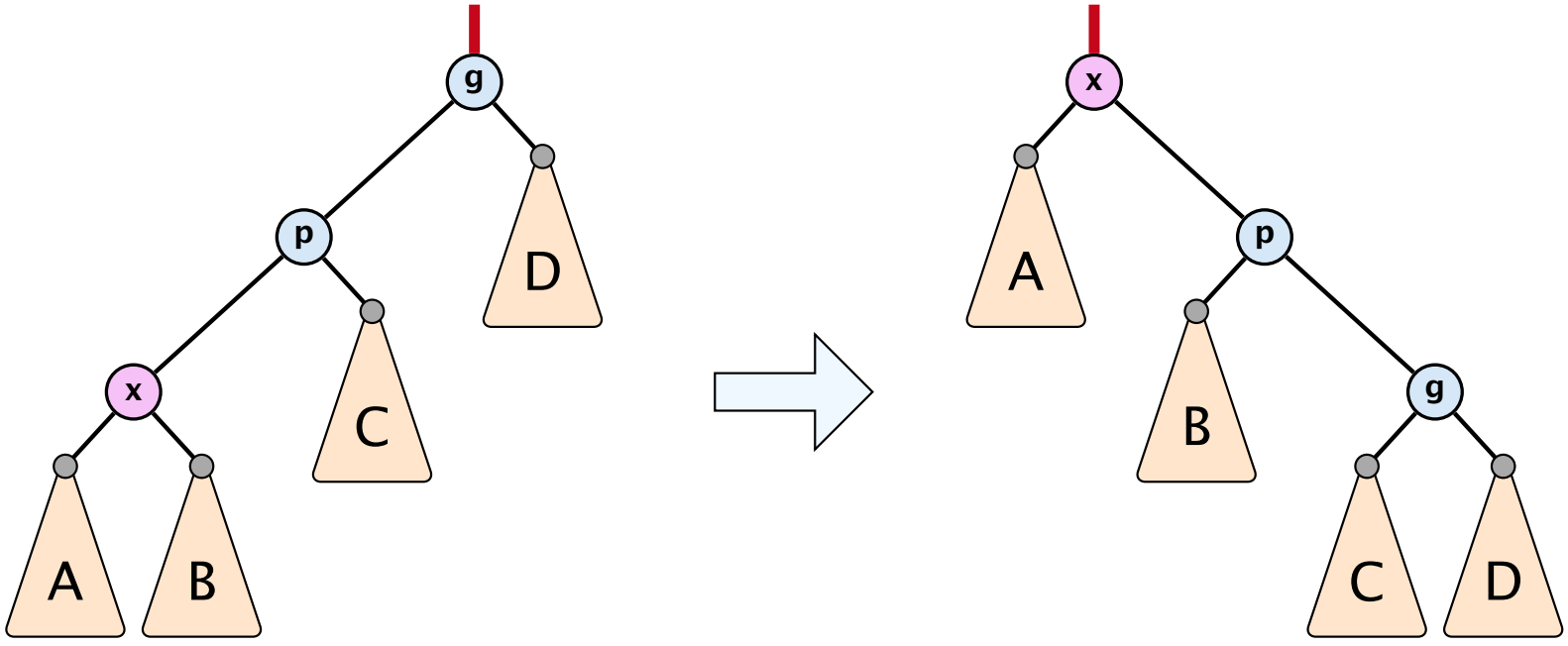

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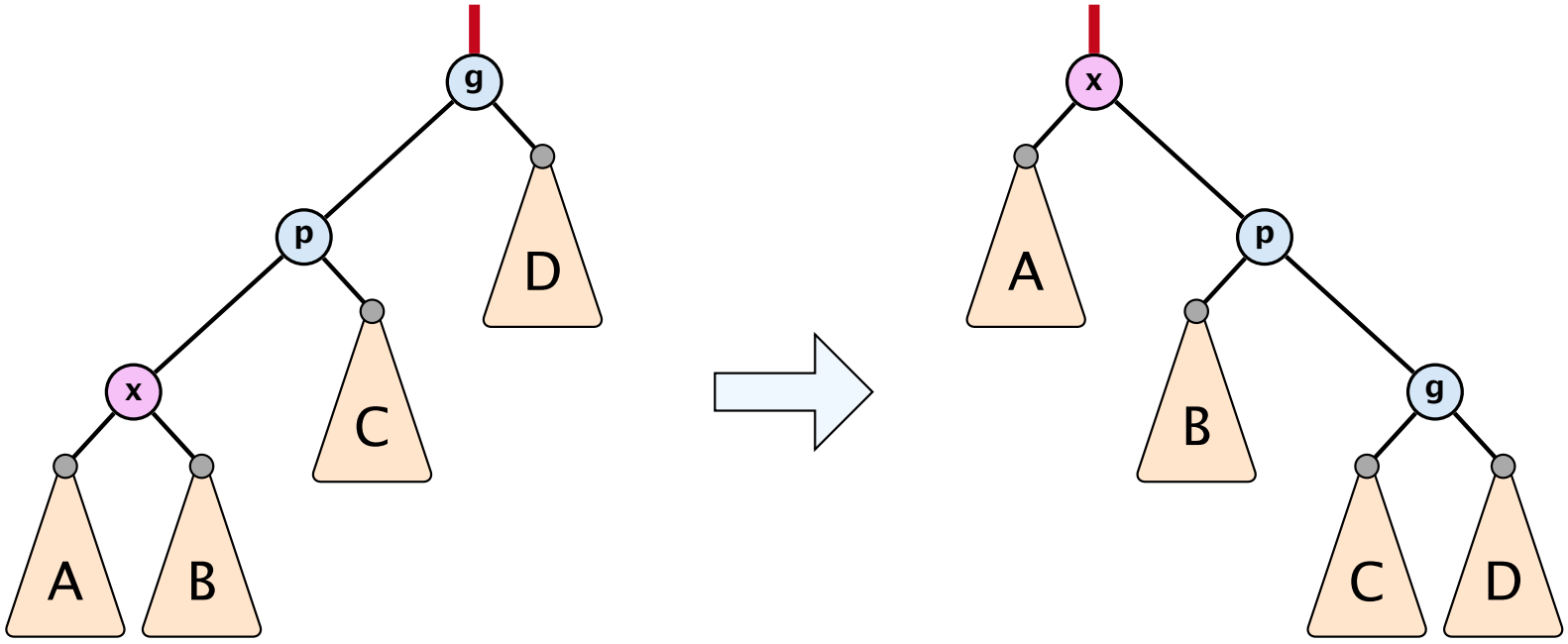

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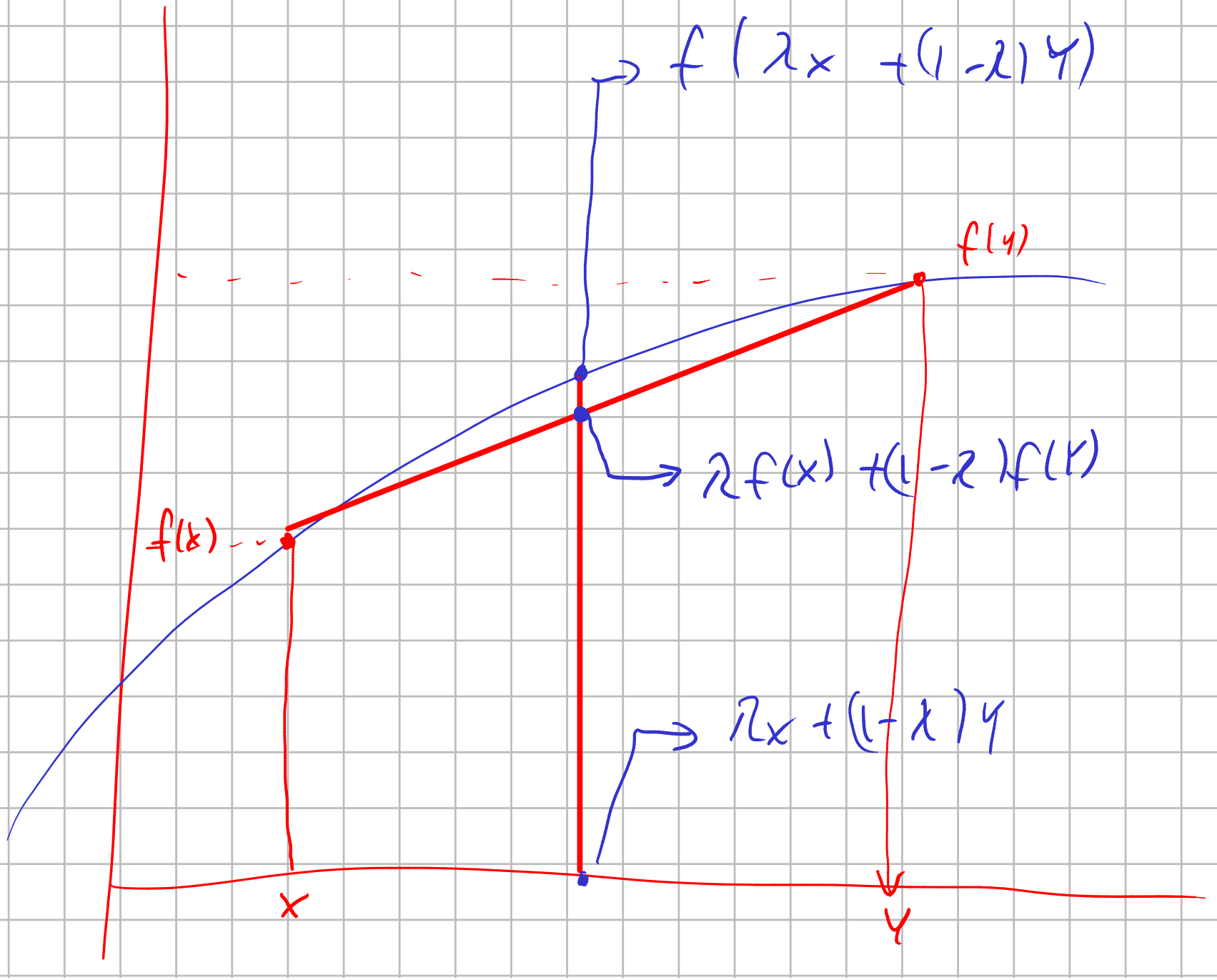
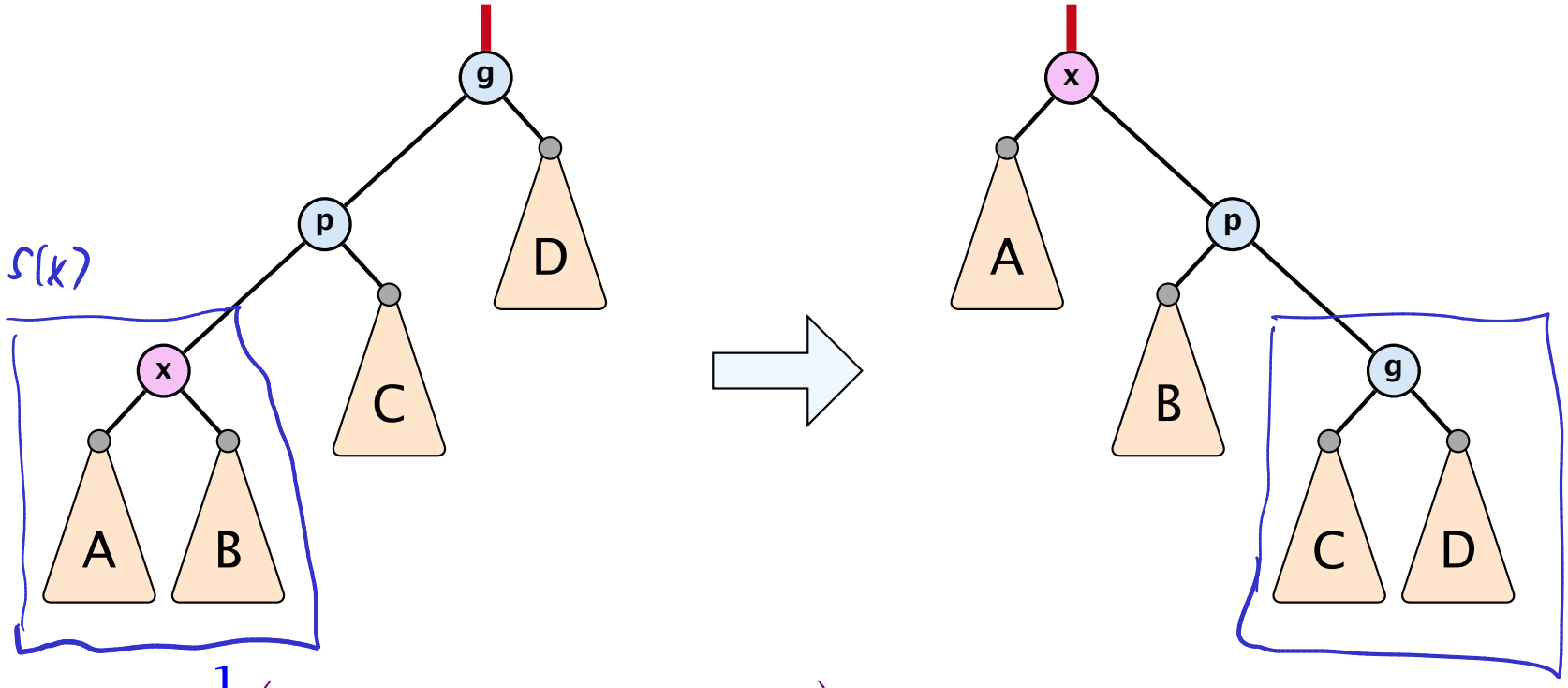

f(λx + (1-λ)y)
f(y)
λf(x) + (1-λ)f(y)
f(x)
λx + (1-λ)y
x
y

Splay: Zigzig Case



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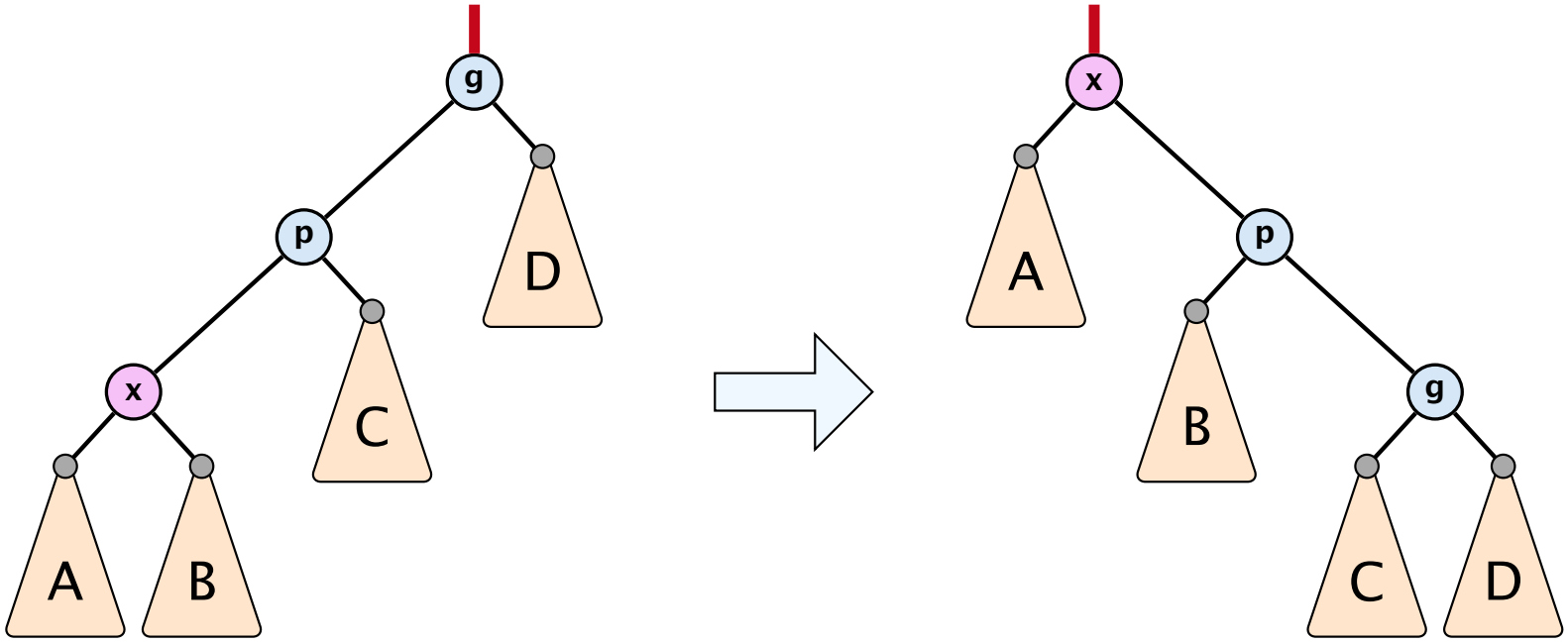

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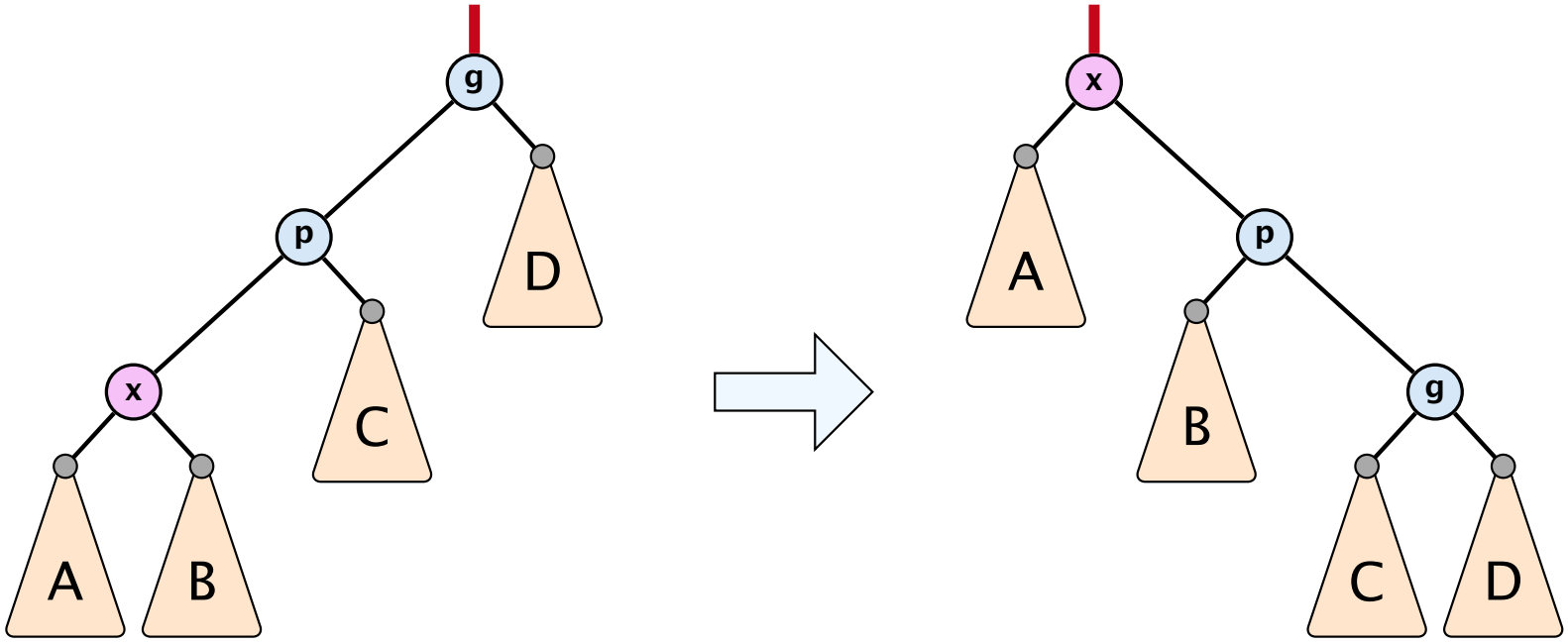

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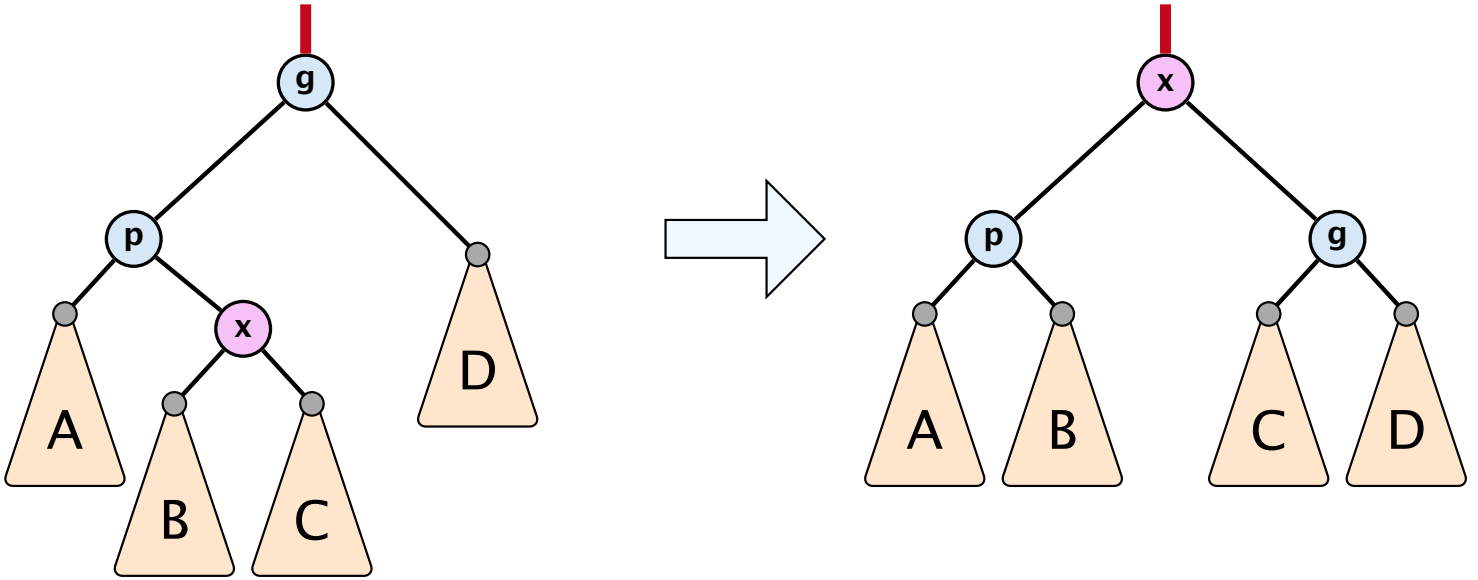
Splay: Zigzag Case



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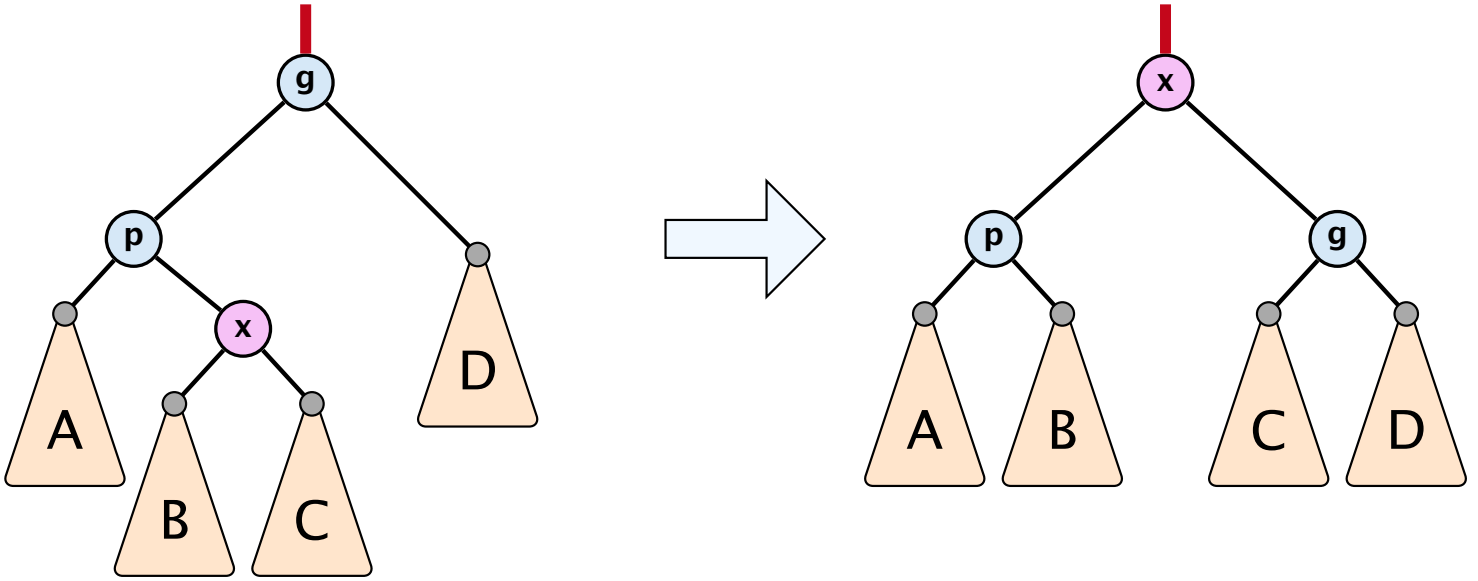

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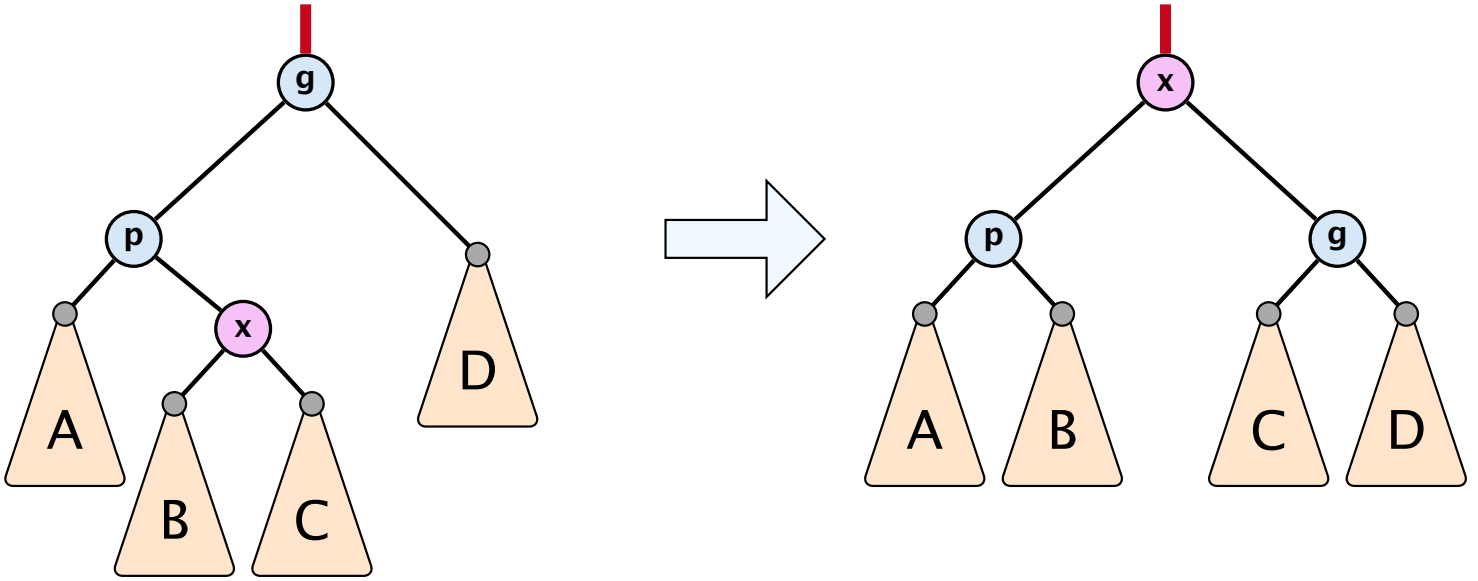

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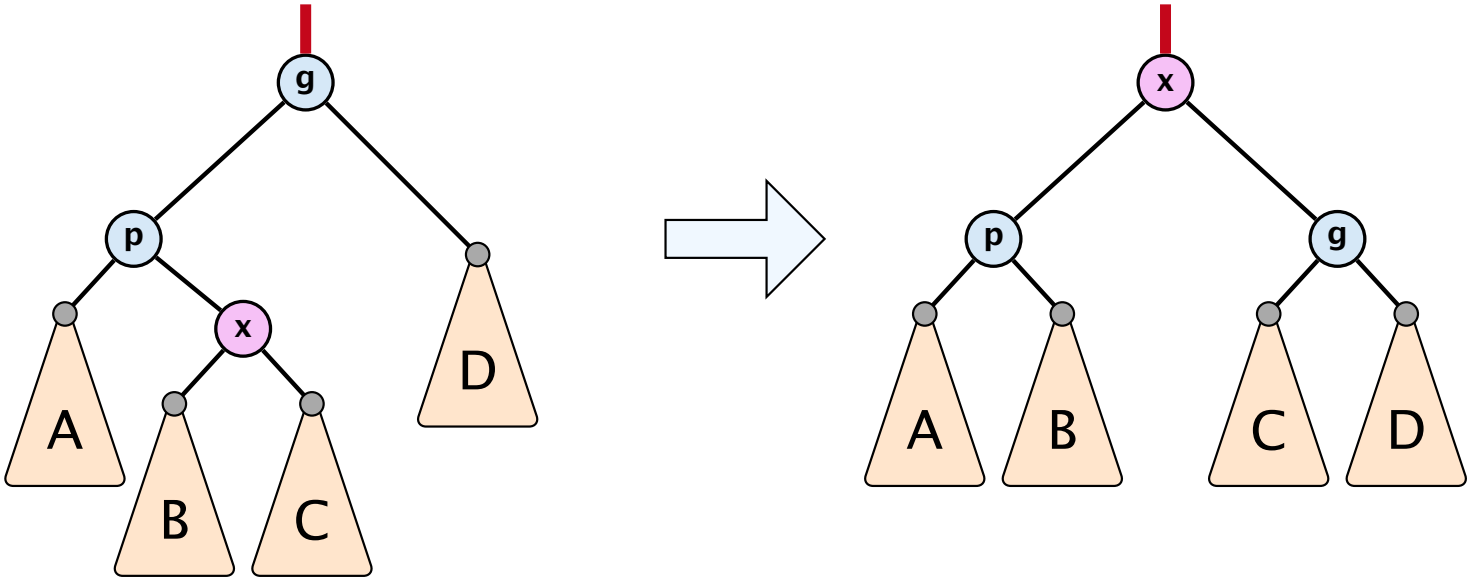

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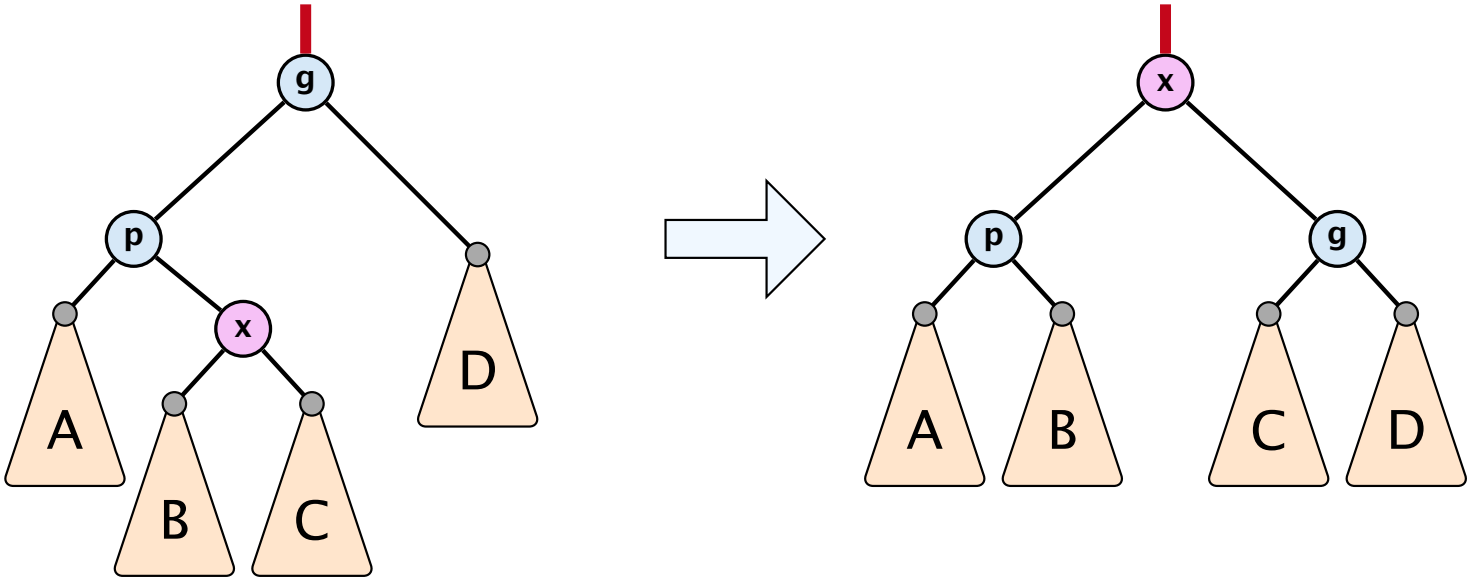

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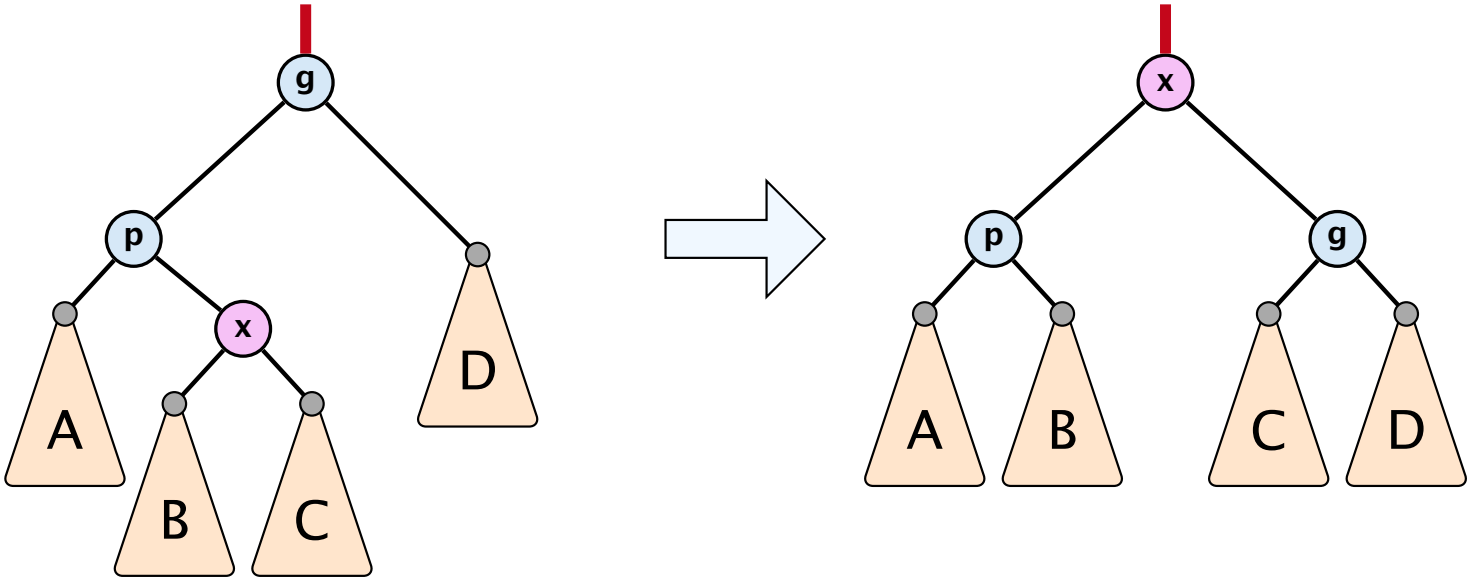
&= r'(p) + r'(g) - 2r'(x) + 2r'(x) - 2r(x) \\
&\le -2 + 2(r'(x) - r(x)) \quad \Rightarrow \text{cost}_{\text{zigzag}} \le 3(r'(x) - r(x))
\end{aligned}$$

Splay: Zigzag Case



$$
\begin{aligned}
\Delta\Phi &= r'(x) + r'(p) + r'(g) - r(x) - r(p) - r(g) \\
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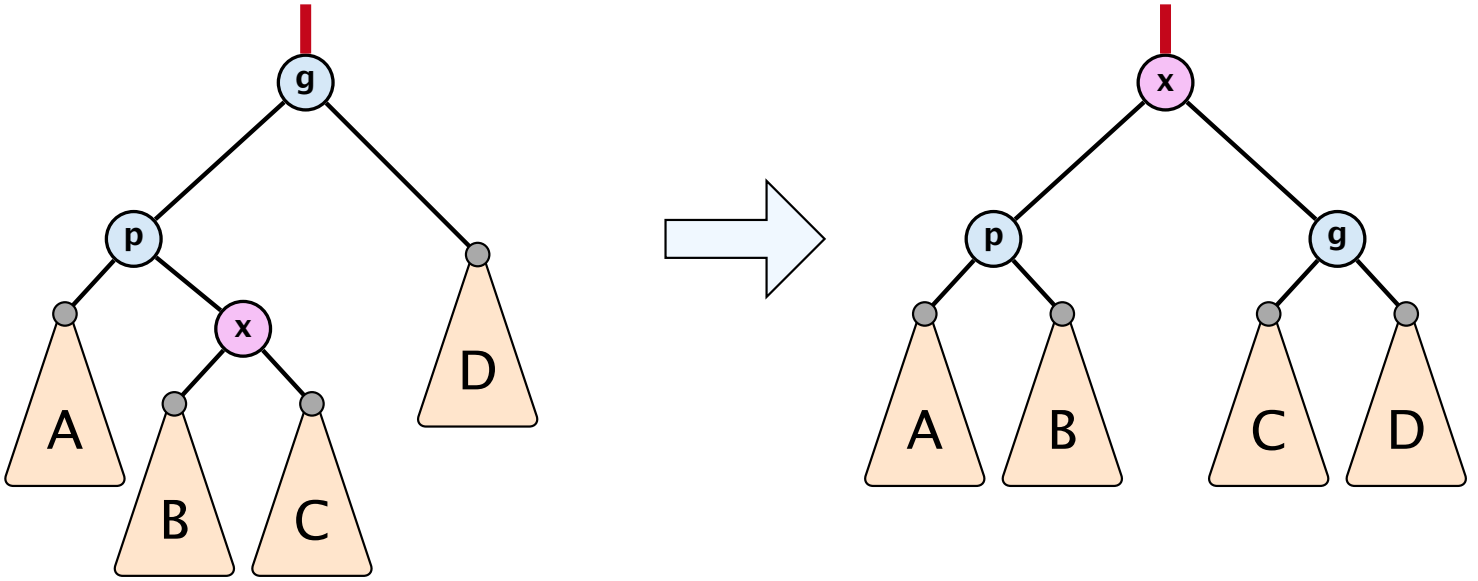

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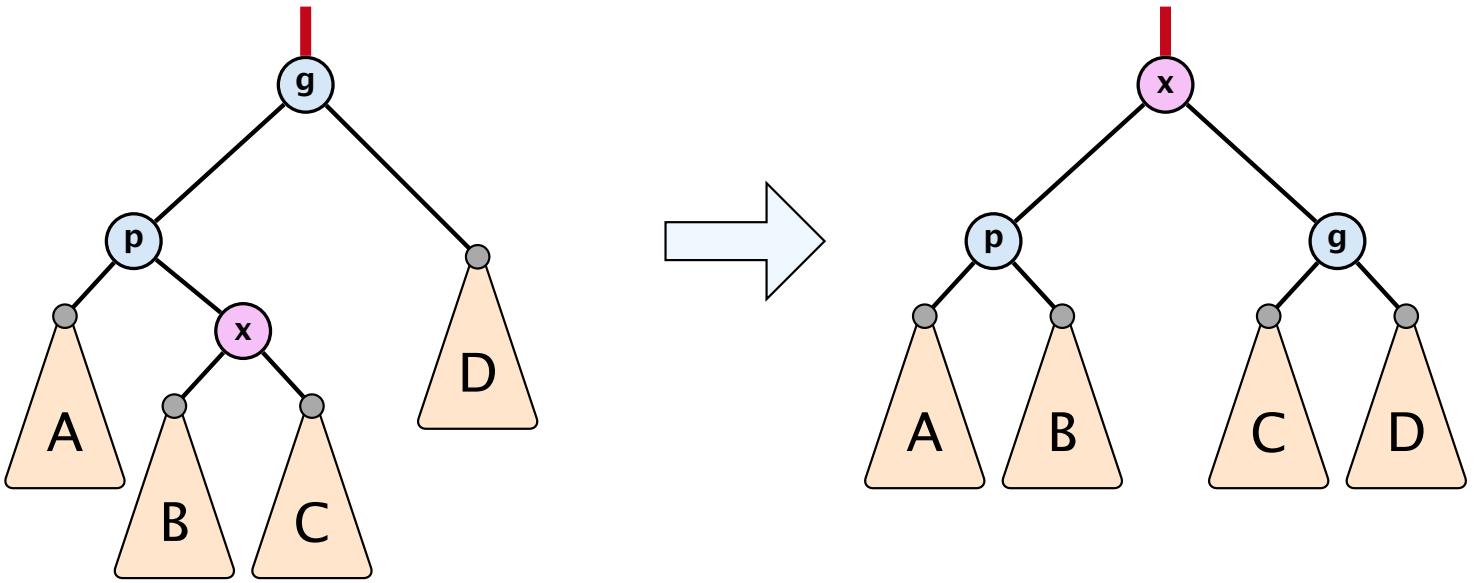

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$$=\frac{1}{2}\Big(\log(s'(p))+\log(s'(g))-2\log(s'(x))\Big)$$

$$\leq \log\left(\frac{1}{2}\frac{s'(p)}{s'(x)}+\frac{1}{2}\frac{s'(g)}{s'(x)}\right)\leq \log\left(\frac{1}{2}\right)=-1$$

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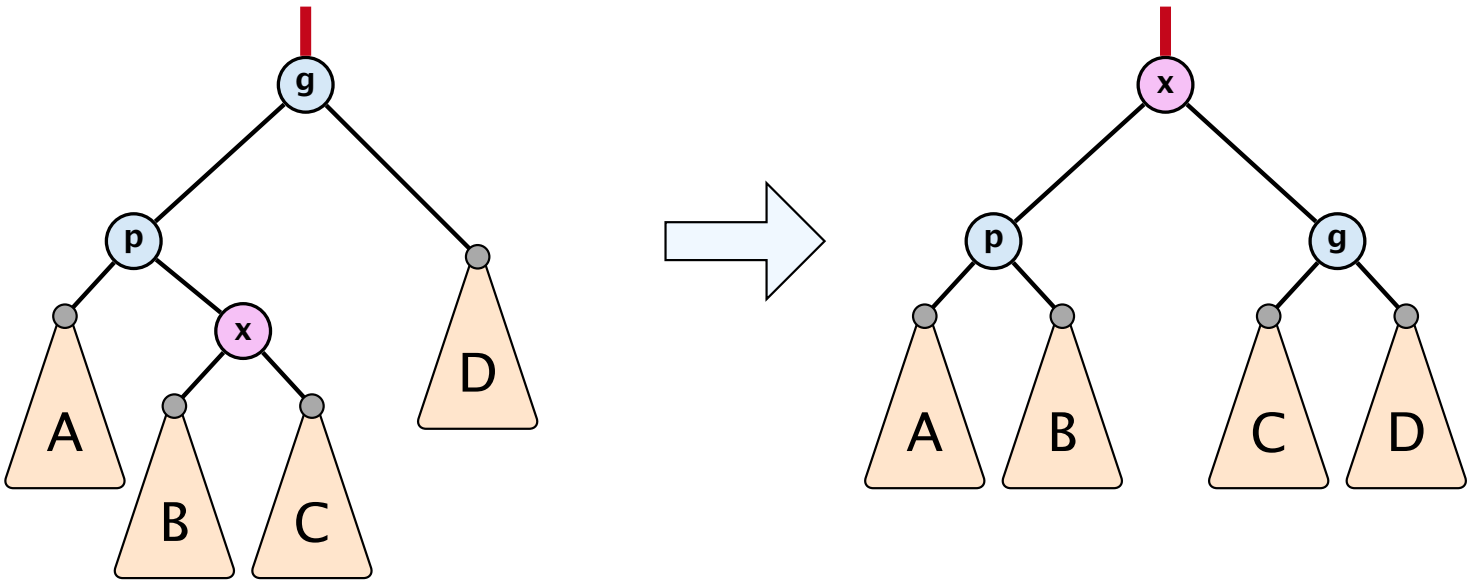

$$\frac{1}{2}\Big(r'(p) + r'(g) - 2r'(x)\Big)$$

$$= \frac{1}{2}\Big(\log(s'(p)) + \log(s'(g)) - 2\log(s'(x))\Big)$$

$$\leq \frac{1}{2}\left(\log\left(\frac{s'(p)}{s'(x)}\right) + \log\left(\frac{s'(g)}{s'(x)}\right)\right)$$

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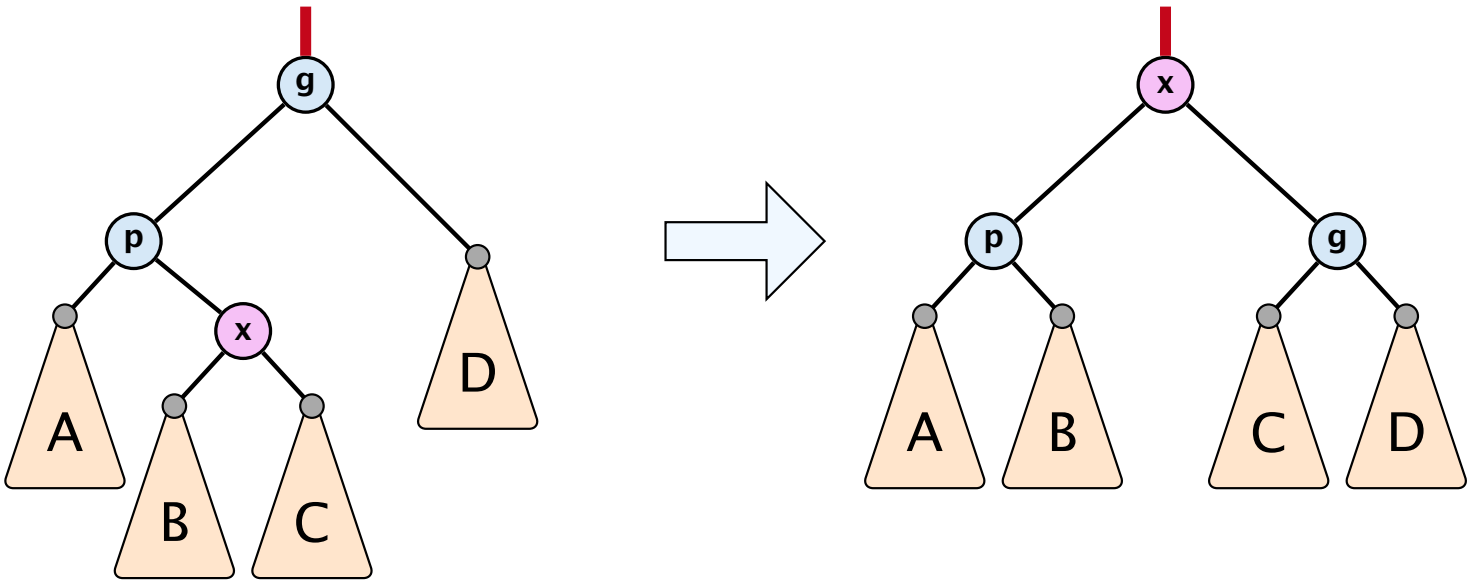

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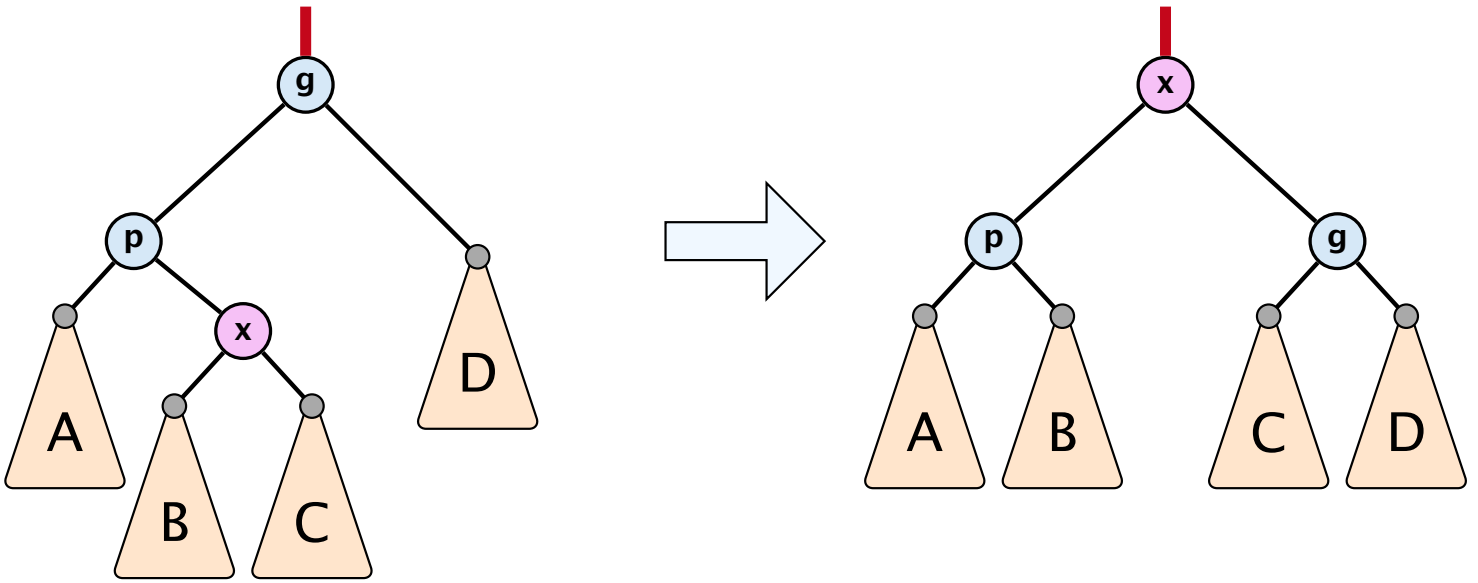

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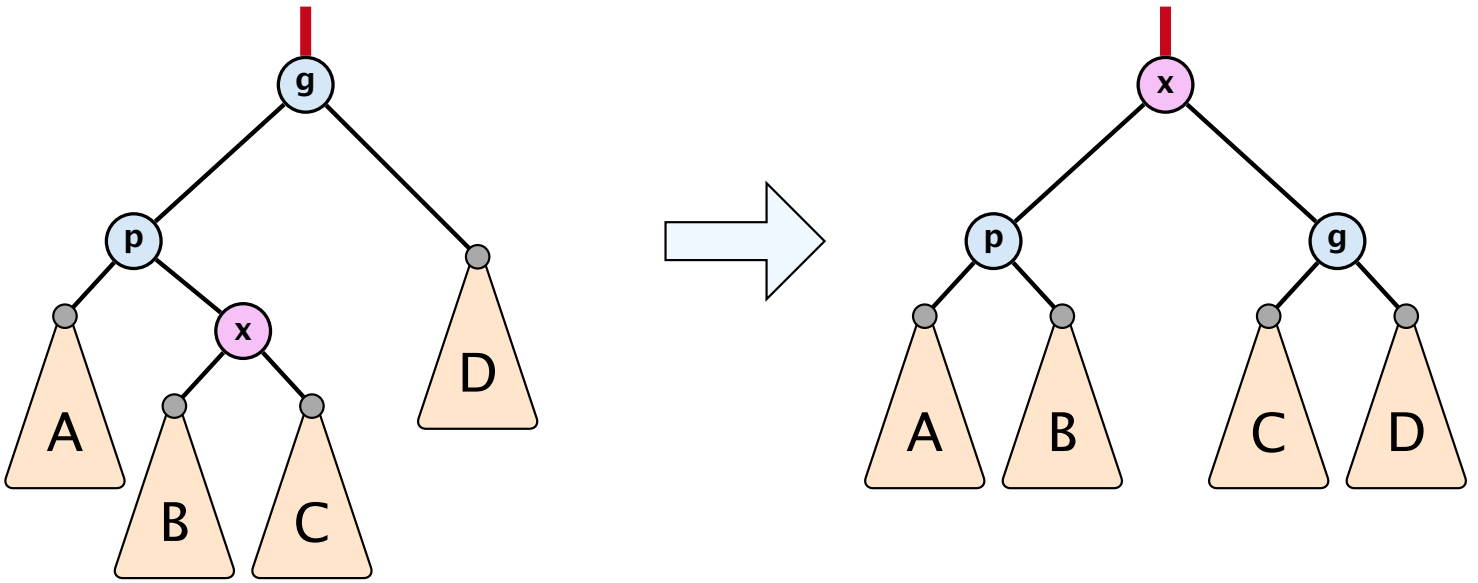

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Amortized cost of the whole splay operation:

$$\leq 1 + 1 + \sum_{\text{steps } t} 3(r_t(x) - r_{t-1}(x))$$

$$= 2 + 3(r(\text{root}) - r_0(x))$$

$$\leq \mathcal{O}(\log n)$$

7.4 Augmenting Data Structures

Suppose you want to develop a data structure with:

- **Insert(x)**: insert element x.
- **Search(k)**: search for element with key k.
- **Delete(x)**: delete element referenced by pointer x.
- **find-by-rank(ℓ)**: return the ℓ-th element; return "error" if the data-structure contains less than ℓ elements.

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1. choose an underlying data-structure
2. determine additional information to be stored in the underlying structure
3. verify/show how the additional information can be maintained for the basic modifying operations on the underlying structure.
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Goal: Design a data-structure that supports insert, delete, search, and find-by-rank in time $\mathcal{O}(\log n)$.

1. We choose a red-black tree as the underlying data-structure.
2. We store in each node v the size of the sub-tree rooted at v.
3. We need to be able to update the size-field in each node without asymptotically affecting the running time of insert, delete, and search. We come back to this step later...

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