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## Efficient Algorithms and Data Structures II

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*Deadline: July 1, 2019, 10:15 am in the **Efficient Algorithms** folder.*

### Homework 1 (5 Points)

We are given  $k$  stretchable bags  $b_1, \dots, b_k$  and  $n$  items  $a_1, \dots, a_n$  with weights  $w_1, \dots, w_n$  and volume  $v_1, \dots, v_n$  respectively, such that  $w_i, v_i \leq 1$  and  $\sum_{i=1}^n w_i = k = \sum_{i=1}^n v_i$ . We say that a packing of the  $n$  items in the  $k$  bags is an  $(\alpha, \beta)$ -packing if each bag is filled with weight  $\leq \alpha$  and volume  $\leq \beta$ .

Give an efficient algorithm for obtaining a  $(3, 3)$ -packing.

### Homework 2 (5 Points)

You have a system that consists of  $m$  slow machines and  $k$  fast machines. The fast machines can perform *twice* as much work per unit time as the slow machines. You are given a set of  $n$  jobs; job  $i$  takes time  $t_i$  to process on a slow machine and time  $t_i/2$  to process on a fast machine. You want to assign each job to a machine so as to minimize the makespan - the makespan is the maximum, over all machines, of the total processing time of jobs assigned to that machine.

Give a polynomial-time algorithm that produces an assignment of jobs to machines with a makespan that is at most three times the optimum.

### Homework 3

Given a ground set  $U$  of  $n$  elements, and a collection  $S_1, \dots, S_\ell \subset U$  and an integer  $k$ , we want to pick  $k$  sets so as to maximize the number of elements covered.

A greedy algorithm picks the best set in each iteration until  $k$  sets are picked.

1. Let  $x_i$  be the number of newly covered elements in the  $i$ th iteration of the greedy algorithm. Let  $z_i = \text{OPT} - \sum_{j=1}^i x_j$ . Show that  $x_{i+1} \geq z_i/k$ .
2. Show that  $z_{i+1} \leq (1 - 1/k)^{i+1} \text{OPT}$ .
3. Show that the greedy algorithm achieves an approximation factor of

$$1 - \left(1 - \frac{1}{k}\right)^k > 1 - \frac{1}{e} .$$

## Tutorial Exercise 1

Consider the following maximization version of the 3-Dimensional Matching Problem. Given disjoint sets  $X, Y, Z$  and a set  $T \subseteq X \times Y \times Z$  of ordered triples, a subset  $M \subseteq T$  is a 3-dimensional matching if each element of  $X \cup Y \cup Z$  is contained in at most one of these triples. The Maximum 3-Dimensional Matching Problem is to find a 3-dimensional matching  $M$  of maximum cardinality.

Give a polynomial-time algorithm that finds a 3-dimensional matching of size at least  $1/3$  times the maximum possible size.

## Tutorial Exercise 2

Consider an instance of scheduling jobs on identical machines in a scenario where jobs are subject to *precedence constraints*.

We say  $i < j$  if in any feasible schedule, job  $i$  must be completely processed before job  $j$  begins processing. A natural variant on the list scheduling algorithm is one in which whenever a machine becomes idle, then any remaining job that is available is assigned to start processing on that machine. A job  $j$  is available if all jobs  $i$  such that  $i < j$  have already been completely processed.

Show that this list scheduling algorithm is a 2-approximation algorithm for the problem with precedence constraints. In retrospect ... it is interesting to note that the original problem that started my research is still outstanding - namely the problem of planning or scheduling dynamically over time, particularly planning dynamically under uncertainty. If such a problem could be successfully solved it could eventually through better planning contribute to the well-being and stability of the world.

- G. Dantzig